

# Lexical Translation and Alignment



Dr. Mariana Neves  
(adapted from the original slides  
of Prof. Philipp Koehn)

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- Statistical machine translation models developed in the IBM Candice project between late 1980s and early 1990s
- Not state of art approaches anymore, but they are still current today

- Lexical translation
- Alignment

- **Lexical translation**
- Alignment

- How to translate a word → look up in dictionary
  - **Haus** — house, building, home, household, shell.
- Note: In all lectures, we translate from a foreign language into English
- Multiple translations
  - some more frequent than others
  - for instance: **house**, and **building** most common
  - special cases: **Haus** of a **snail** is its **shell**
- How can we learn about word frequencies?

Look at a parallel corpus (German text along with English translation)

<b>Translation of Haus</b>	<b>Count</b>
house	8,000
building	1,600
home	200
household	150
shell	50

- What is the problem of this approach?

## Drawbacks of word-based statistics

- The context in which the word appears is ignored
- The size of the dataset influences in the statistics
- The domain or the style of the dataset influence the statistics

## Maximum likelihood estimation

$$p_f(e) = \begin{cases} 0.8 & \text{if } e = \text{house,} \\ 0.16 & \text{if } e = \text{building,} \\ 0.02 & \text{if } e = \text{home,} \\ 0.015 & \text{if } e = \text{household,} \\ 0.005 & \text{if } e = \text{shell.} \end{cases}$$

For a foreign word  $f$ ,  $p_f(e)$  indicates the probability of the English word  $e$  to be a translation for  $f$ .



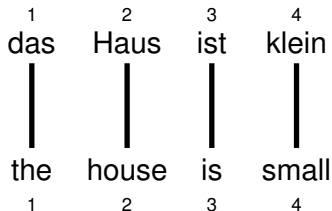
Properties of the probability distribution:

$$p_f(e) = \begin{cases} 0.8 & \text{if } e = \text{house,} \\ 0.16 & \text{if } e = \text{building,} \\ 0.02 & \text{if } e = \text{home,} \\ 0.015 & \text{if } e = \text{household,} \\ 0.005 & \text{if } e = \text{shell.} \end{cases}$$

$$\sum_e p_f = 1 \quad \forall e : 0 \leq p_f \leq 1$$

- Lexical translation
- **Alignment**

- In a parallel text (or when we translate), we align words in one language with the words in the other

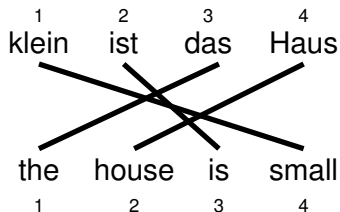


- Word positions are numbered 1–4

- Formalizing alignment with an alignment function
- Mapping an English target word at position  $i$  to a German source word at position  $j$  with a function  $a : i \rightarrow j$
- Example

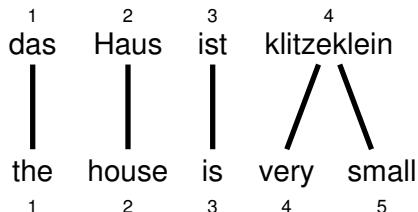
$$a : \{1 \rightarrow 1, 2 \rightarrow 2, 3 \rightarrow 3, 4 \rightarrow 4\}$$

Words may be reordered during translation



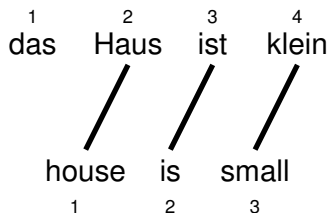
$$a : \{1 \rightarrow 3, 2 \rightarrow 4, 3 \rightarrow 2, 4 \rightarrow 1\}$$

A source word may translate into multiple target words



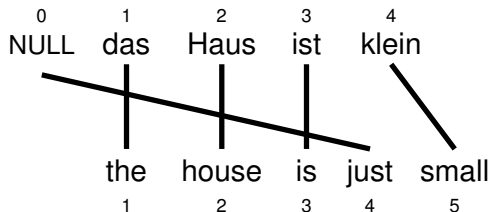
$$a : \{1 \rightarrow 1, 2 \rightarrow 2, 3 \rightarrow 3, 4 \rightarrow 4, 5 \rightarrow 4\}$$

Words may be dropped when translated  
(German article **das** is dropped)



$a : \{1 \rightarrow 2, 2 \rightarrow 3, 3 \rightarrow 4\}$

- Words may be added during translation
  - The English **just** does not have an equivalent in German
  - We still need to map it to something: special NULL token



$$a : \{1 \rightarrow 1, 2 \rightarrow 2, 3 \rightarrow 3, 4 \rightarrow 0, 5 \rightarrow 4\}$$



- It allows dropping and adding words
- Translation of a foreign language (input)  $f$  to English (output)  $e$
- Each output word is linked to only one input word (including the NULL token)
- But an input can be linked to none or many output word (e.g., klitzeklein)

- Statistical Machine Translation, Philipp Koehn (section 4.1).