I Like, I wish, I wonder

Intermediate Presentation, SWT II, 14.12.2018

I like…

- working in Scrum teams
- getting help by others
- having a well managed workload
- improvement in US quality over Sprints
- mockups in US
- discussing US

I wish…

- for faster answers, risk of relevance being lost
- writing stories was better supported
- for acceptance criteria that I can judge, that I can test
- developers knew why they are building this
- a crash course on writing US
- we configured the linter

I wonder…

- how to best write US?
- how to manage time as PO?
- how software can be released? How to identify “good” versions?
- what happens if architects reject a proposal?
- how we can deal with PRs and frequent updates on dev, that hinder merging
- how to speed up CI? How tests can be sped up?