



# Heuristic Optimization

## Today: Linear Programming

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# Linear programming

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- Let's first define it formally:  
„A **linear program** is an optimization problem in finitely many variables having a linear objective function and a constraint region determined by a finite number of linear equality and/or inequality constraints.“

# Linear programming

- A linear function of the variables  $x_1, x_2, \dots, x_n$  is any function  $f$  of the form

$$f(x) = c_1x_1 + c_2x_2 + \dots + c_nx_n$$

for fixed  $c_i \in \mathbb{R}$   $i = 1, \dots, n$ .

- A linear equality constraint is any equation of the form

$$a_1x_1 + a_2x_2 + \dots + a_nx_n = \alpha,$$

where  $\alpha, a_1, a_2, \dots, a_n \in \mathbb{R}$ .

- A linear inequality constraint is any inequality of the form

$$a_1x_1 + a_2x_2 + \dots + a_nx_n \leq \alpha,$$

or

$$a_1x_1 + a_2x_2 + \dots + a_nx_n \geq \alpha,$$

where  $\alpha, a_1, a_2, \dots, a_n \in \mathbb{R}$ .

# Linear programming

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- The standard compact representation is

$$\text{minimize} \quad c_1x_1 + c_2x_2 + \cdots + c_nx_n$$

$$\text{subject to} \quad a_{i1}x_1 + a_{i2}x_2 + \cdots + a_{in}x_n \leq \alpha_i \quad i = 1, \dots, s$$

$$b_{i1}x_1 + b_{i2}x_2 + \cdots + b_{in}x_n = \beta_i \quad i = 1, \dots, r.$$

# Linear programming

- The standard matrix representation is

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && Ax \leq a \text{ and } Bx = b \end{aligned}$$

$$c = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}, \quad a = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_s \end{bmatrix}, \quad b = \begin{bmatrix} \beta_1 \\ \vdots \\ \beta_r \end{bmatrix}.$$

$$A = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ & \ddots & \\ a_{s1} & \dots & a_{sn} \end{bmatrix}, \quad B = \begin{bmatrix} b_{11} & \dots & b_{1n} \\ & \ddots & \\ b_{r1} & \dots & b_{rn} \end{bmatrix}$$

# Introductory Example #1: Optimization in Politics

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- Assume you are a politician, who wants to get 50% of the votes
  - ◆ in metropolitan region #1 with 100k inhabitants
  - ◆ in suburban region #2 with 200k inhabitants
  - ◆ in rural region #3 with 50k inhabitants
- You want to buy advertisements; each commercial block costs 1000€

# Introductory Example #1: Optimization in Politics

- The commercial blocks have the following effect:

	Metropolitan region #1	Suburban region #2	Rural region #3
Build more streets	-2	5	3
Disempower secret service	8	2	-5
More agriculture subvention	0	0	10
Increase petrol taxes	10	0	-2

# Introductory Example #1: Optimization in Politics

- Some sample spending:

Total Spending	33.000€
Build more streets	20.000€
Disempower secret service	0€
More agriculture subvention	4.000€
Increase petrol taxes	9.000€



# Introductory Example #1: Optimization in Politics

- Effect of our sample spending:

	Build more streets	Disempower secret service	More agriculture subvention	Increase petrol taxes	Resulting Votes
Metropolitan region #1	$20 * (-2)$	$+0 * 8$	$+4 * 0$	$+9 * 10$	$=50.000$
Suburban region #2	$20 * 5$	$+0 * 2$	$+4 * 0$	$+9 * 0$	$=100.000$
Rural region #3	$20 * 3$	$+0 * (-5)$	$+4 * 10$	$+9 * (-2)$	$=82.000$

- Is there a cheaper way to win the election?

# Introductory Example #1: Optimization in Politics

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- Let's formulate this mathematically:
  - ◆  $x_1$  = #commercial blocks for building more streets
  - ◆  $x_2$  = #commercial blocks for disempower secret service
  - ◆  $x_3$  = #commercial blocks for more agriculture subvention
  - ◆  $x_4$  = #commercial blocks for increasing petrol taxes

# Introductory Example #1: Optimization in Politics

- Mathematically speaking, our target is:

Minimize  $x_1 + x_2 + x_3 + x_4$  such that

- ◆  $-2 x_1 + 8 x_2 + 0 x_3 + 10 x_4 \geq 50$
- ◆  $5 x_1 + 2 x_2 + 0 x_3 + 0 x_4 \geq 100$
- ◆  $3 x_1 - 5 x_2 + 10 x_3 - 2 x_4 \geq 25$
- ◆  $x_1, x_2, x_3, x_4 \geq 0$

# Introductory Example #2: Optimization in Economics

- Let's look at another problem:

Maximize profit

$$G(x_1, x_2) = 300 x_1 + 500 x_2$$

such that

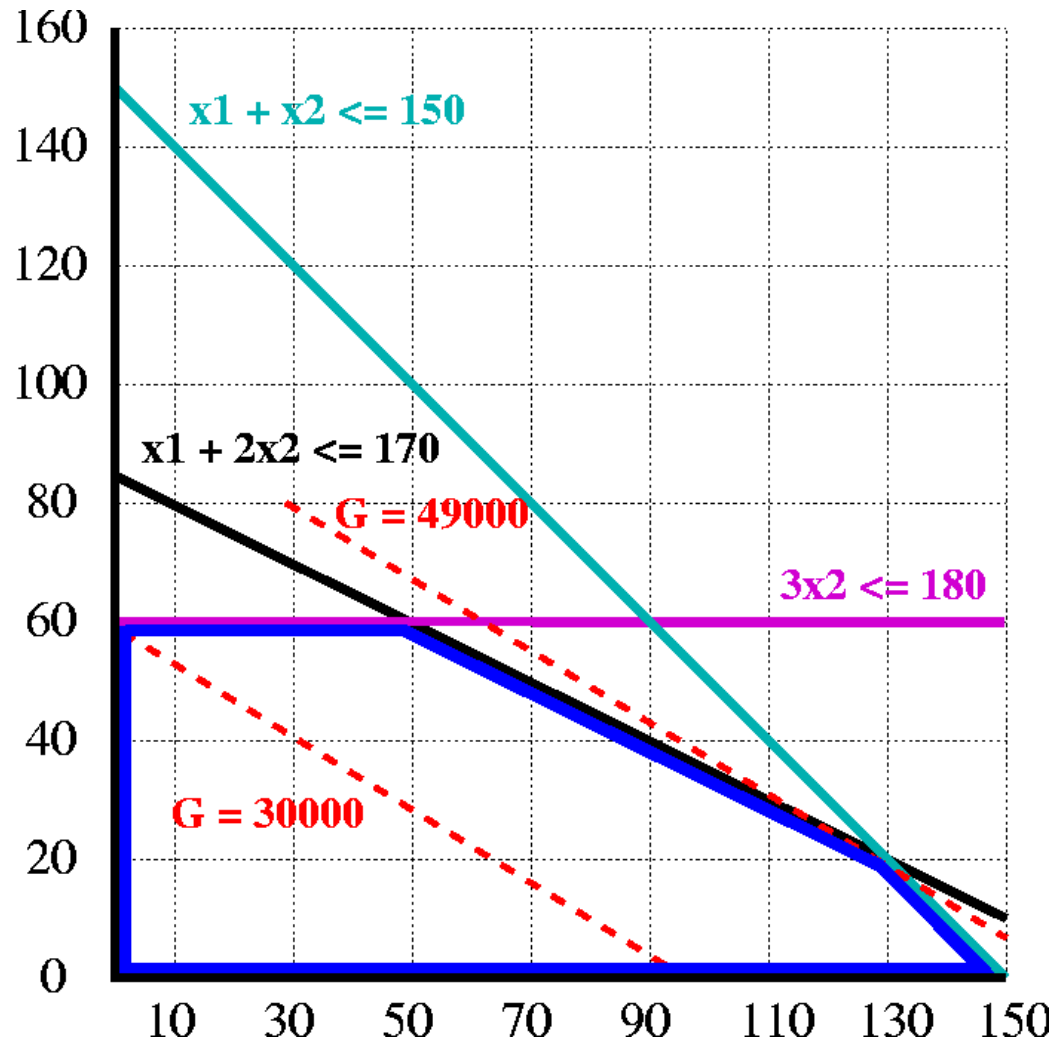
$$(1) \quad x_1 + 2 x_2 \leq 170$$

$$(2) \quad x_1 + x_2 \leq 150$$

$$(3) \quad 3 x_2 \leq 180$$

$$(4) \quad x_1, x_2 \geq 0$$

# Introductory Example #2: Optimization in Economics



# Introductory Example #2: Optimization in Economics



→ see white board

- Conclusion: Look for  $y \geq 0$ , such that  $y^T A$  is an upper bound for  $y^T A \geq c^T$

# Primal vs. Dual

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 $\mathcal{P}$ 

**Primal:**  $\max c^T x$   
s.t.  $Ax \leq b$   
 $0 \leq x$

 $\mathcal{D}$ 

**Dual:**  $\min b^T y$   
s.t.  $A^T y \geq c$   
 $0 \leq y$

# Weak Duality Theorem

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- Weak Duality Theorem:

If  $x \in \mathbb{R}^n$  is feasible for  $\mathcal{P}$  and  $y \in \mathbb{R}^m$  is feasible for  $\mathcal{D}$ , then

$$c^T x \leq y^T Ax \leq b^T y.$$

- Thus, if  $\mathcal{P}$  is unbounded, then  $\mathcal{D}$  is necessarily infeasible, and if  $\mathcal{D}$  is unbounded, then  $\mathcal{P}$  is necessarily infeasible.



# Weak Duality Theorem

- Proof of Weak Duality Theorem:

$$\begin{aligned}
 c^T x &= \sum_{j=1}^n c_j x_j \\
 &\leq \sum_{j=1}^n \left( \sum_{i=1}^m a_{ij} y_i \right) x_j && [0 \leq x_j, c_j \leq \sum_{i=1}^m a_{ij} y_i \Rightarrow c_j x_j \leq \left( \sum_{i=1}^m a_{ij} y_i \right) x_j] \\
 &= y^T A x \\
 &= \sum_{i=1}^m \left( \sum_{j=1}^n a_{ij} x_j \right) y_i \\
 &\leq \sum_{i=1}^m b_i y_i && [0 \leq y_i, \sum_{j=1}^n a_{ij} x_j \leq b_i \Rightarrow \left( \sum_{j=1}^n a_{ij} x_j \right) y_i \leq b_i y_i] \\
 &= b^T y
 \end{aligned}$$

# Strong Duality Theorem

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## Theorem:

*If either  $\mathcal{P}$  or  $\mathcal{D}$  has a finite optimal value, then so does the other, the optimal values coincide, and optimal solutions to both  $\mathcal{P}$  and  $\mathcal{D}$  exist.*

# Fundamental Theorem

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## Theorem:

*Every LP has the following three properties:*

- (i) If it has no optimal solution, then it is either infeasible or unbounded.*
- (ii) If it has a feasible solution, then it has a basic feasible solution.*
- (iii) If it is bounded, then it has an optimal basic feasible solution.*

# Reduction to Standard Form

Any linear program can be brought into **standard form**:

- ▶ elimination of free (unbounded) variables  $x_j$ :

replace  $x_j$  with  $x_j^+, x_j^- \geq 0$ :  $x_j = x_j^+ - x_j^-$

- ▶ elimination of non-positive variables  $x_j$ :

replace  $x_j \leq 0$  with  $(-x_j) \geq 0$ .

- ▶ elimination of inequality constraint  $a_i^T \cdot x \leq b_i$ :

introduce **slack variable**  $s \geq 0$  and rewrite:  $a_i^T \cdot x + s = b_i$

- ▶ elimination of inequality constraint  $a_i^T \cdot x \geq b_i$ :

introduce **slack variable**  $s \geq 0$  and rewrite:  $a_i^T \cdot x - s = b_i$

# Simplex Algorithm

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- Observations:
  - Feasible region ( $Ax \leq b, x \geq 0$ ) is a (possibly unbounded) convex polytope
  - Maximum value on the feasible region occurs on one of the extreme points
  - Number of extreme points is finite, but exponentially large
  - It is enough to check corners of the polytope

# Simplex Algorithm

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- Walks along edges of the polytope to extreme points with greater and greater objective values
- Continues until the maximum value is reached or an unbounded edge is visited (i.e. problem has no solution)
- Runtime
  - Finite as the number of vertices in the polytope is finite
  - For every deterministic Pivot rule there is a worst-case which need exponential time
  - Still very efficient in practice
  - There are other algos for LPs with poly. time

# Integer Linear Program

- Adding integrality constraints make things MUCH harder; example Weighted Vertex Cover Problem:

**Given:** undirected graph  $G = (V, E)$ , weight function  $w : V \rightarrow \mathbb{R}_{\geq 0}$ .

**Task:** find  $U \subseteq V$  of minimum total weight such that every edge  $e \in E$  has at least one endpoint in  $U$ .

Formulation as an **integer linear program (IP)**:

Variables:  $x_v \in \{0, 1\}$  for  $v \in V$  with  $x_v = 1$  if and only if  $v \in U$ .

$$\begin{aligned}
 &\text{minimize} && \sum_{v \in V} w(v) \cdot x_v \\
 &\text{subject to} && x_v + x_{v'} \geq 1 && \text{for all } e = \{v, v'\} \in E, \\
 &&& x_v \in \{0, 1\} && \text{for all } v \in V.
 \end{aligned}$$