



Hasso  
Plattner  
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IT Systems Engineering | Universität Potsdam



SCHLOSS DAGSTUHL  
Leibniz-Zentrum für Informatik

# Software Engineering for Self-Adaptive Systems & Self-Aware Computing

Dagstuhl Seminar 15041 on Model-driven algorithms and architectures for self-aware computing systems. January 18 – 23, 2015.

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# Outline

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- 1. MECHATRONICUML**
- 2. ExecUtable RuntimeE MegA models (EUREMA)**
- 3. Challenges Ahead**
- 4. Outlook**

# 1. MECHATRONICUML

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At the level of code it seems impossible to build trustworthy advanced system of systems:

Modeling separately

- the integration of intelligent behavior,
  - the integration with control theory,
  - the real-time coordination, and
  - the reconfiguration at the level of agents.
- } Micro Architecture
- } Macro Architecture
- Analyze the models in a compositional manner
  - Synthesize the code

# Application Example: Railcab System (1/2)

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A system of **autonomous shuttles** that operate on demand and in a decentralized manner using a **wireless network**.

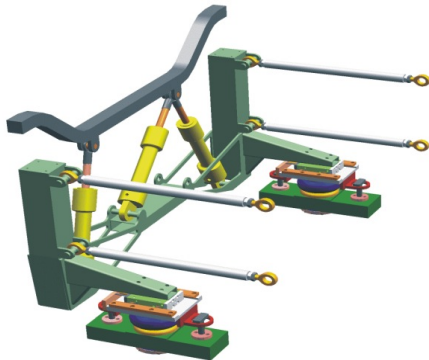
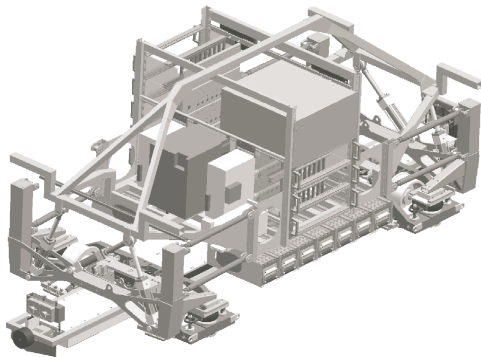
System of systems

- Hard real-time
- Safety-critical
- Self-Optimization



# Application Example: Railcab System (2/2)

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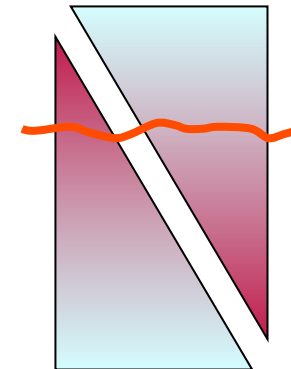


Domains:

- Logistic
- Real-time coordination
- Local control
- Electronics
- Mechanics

Classical  
Engineering  
(Mechatronics)

Software  
Engineering



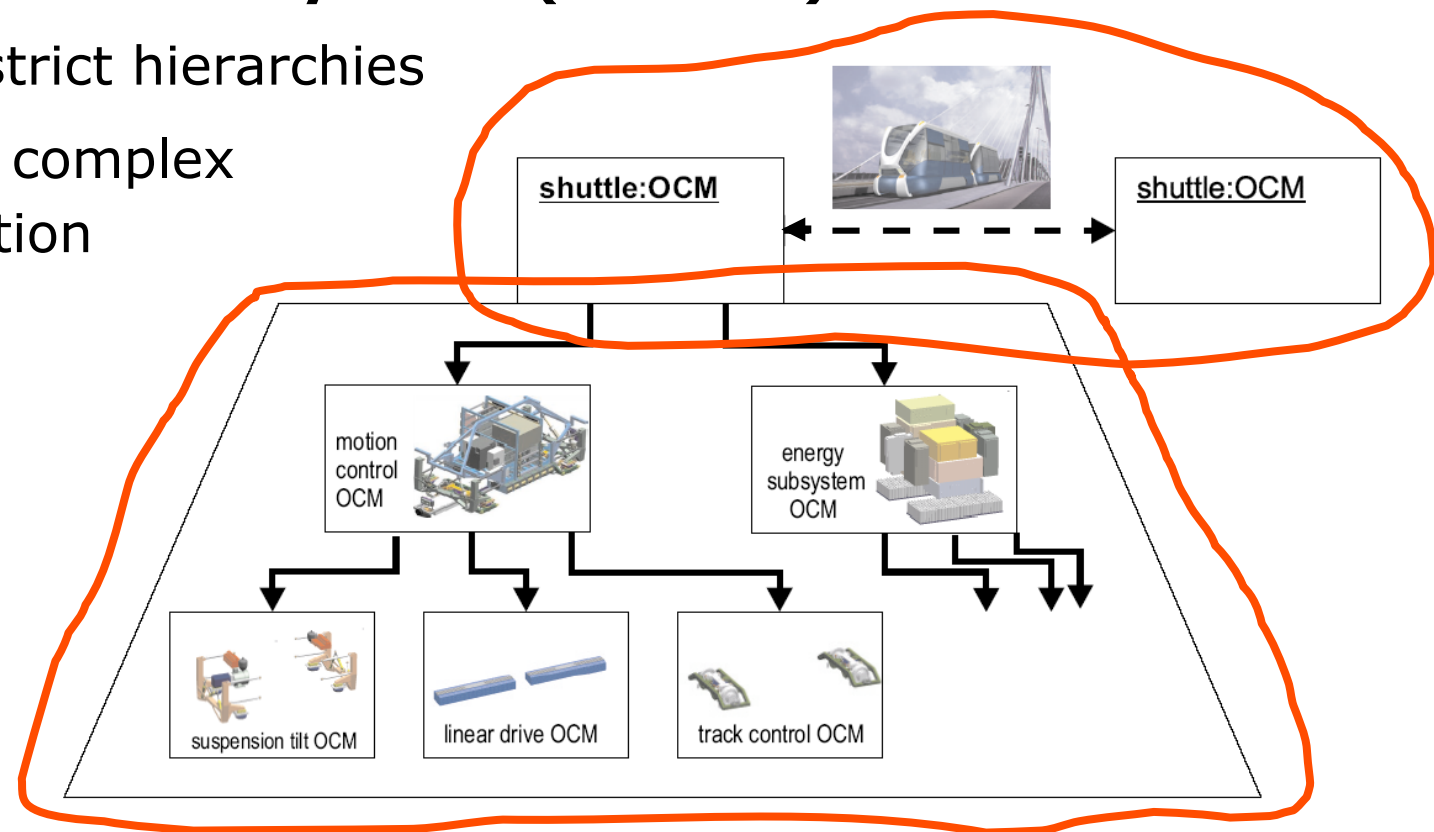
Control  
Engineering

- ⇒ Integration of the different worlds
- ⇒ Self-optimization at multiple levels
- ⇒ Self-adaptation/self-coordination via software

# Micro and Macro Architecture

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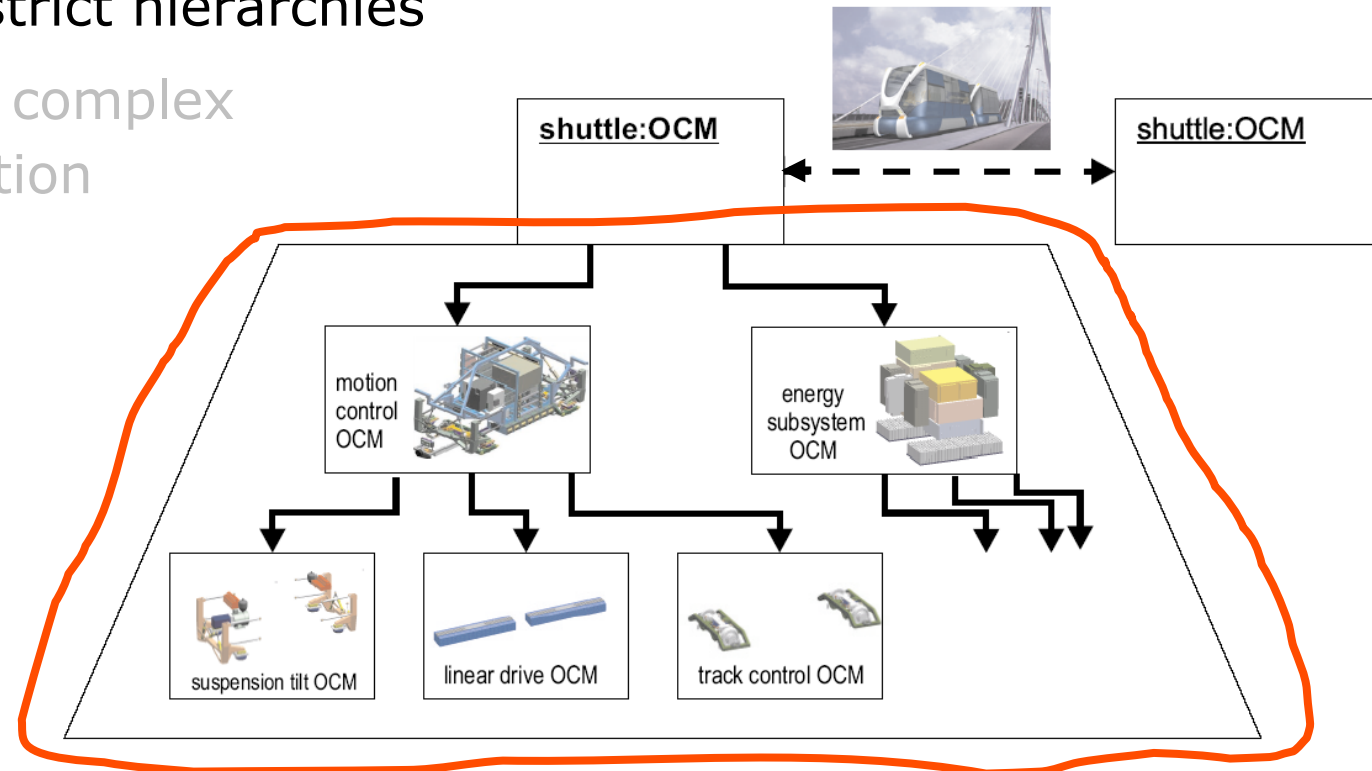
- **Autonomous subsystems (shuttles)**
- Within: strict hierarchies
- Outside: complex coordination



# Micro Architecture

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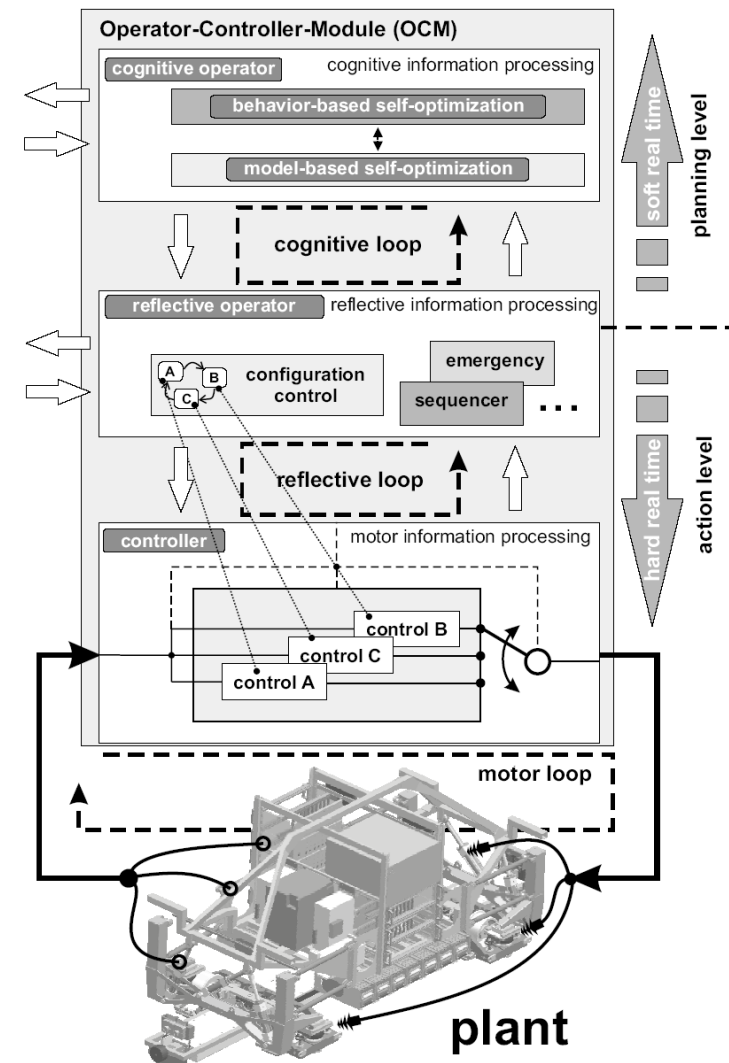
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# Micro Architecture

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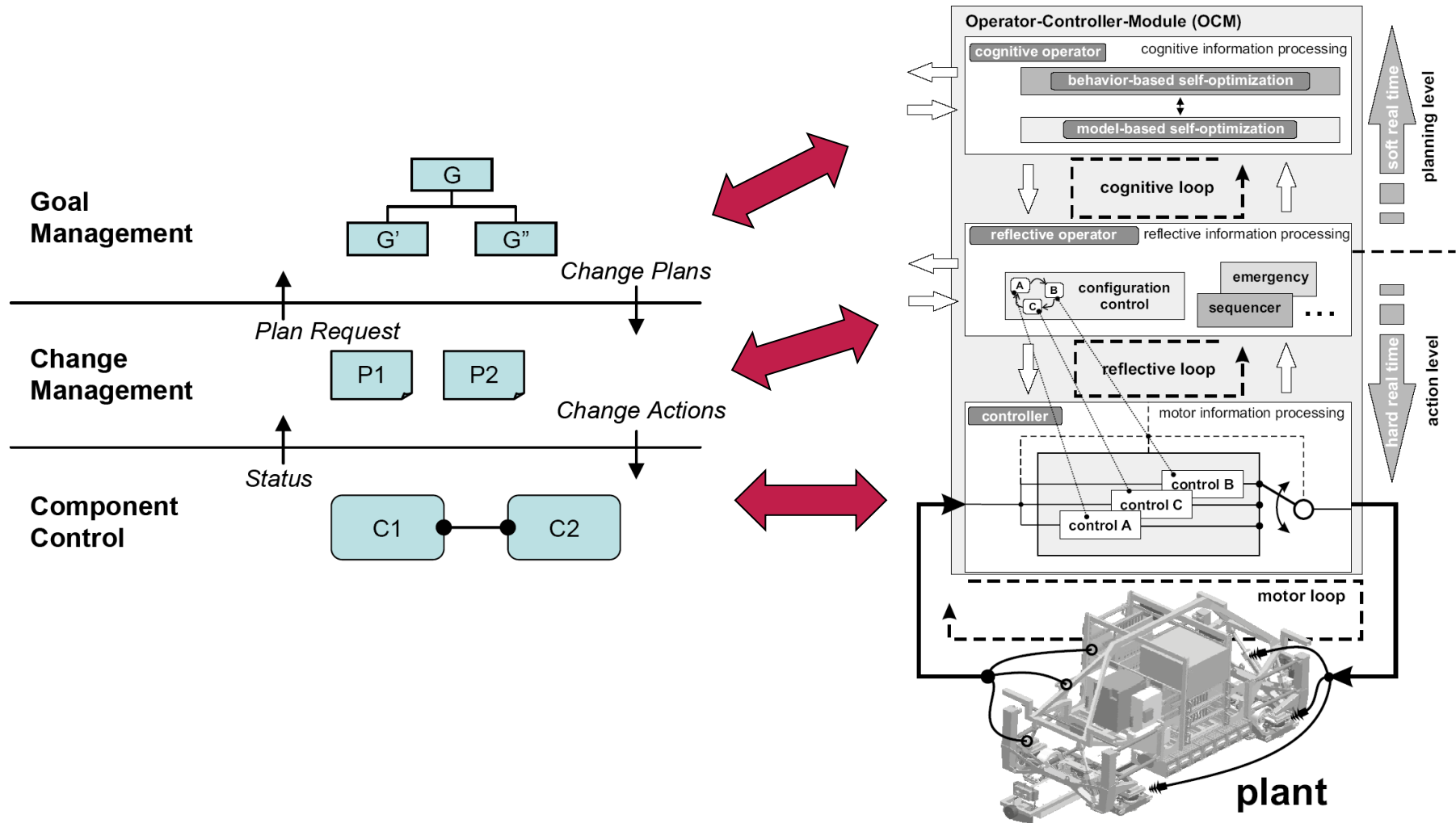
- **Operator-Controller Module [ICINCO04]**
- **Cognitive operator (“intelligence”)**  
decoupled from the hard real-time processing
- **Reflective operator**  
Real-time coordination and reconfiguration
- **Controller**  
Control via sensors and actuators in hard real-time





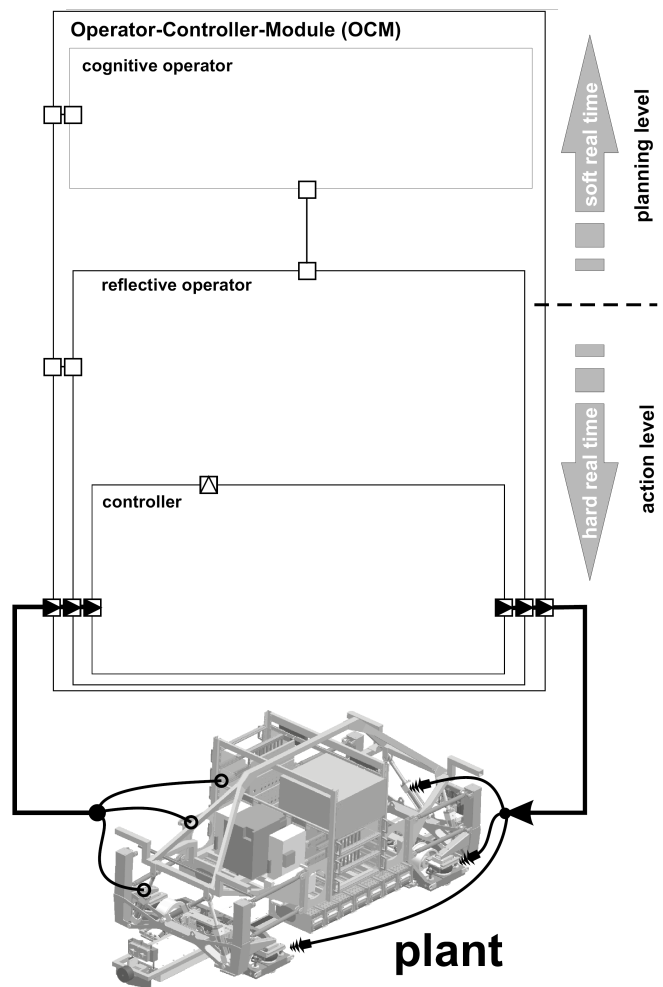
# OCM & Reference Architecture

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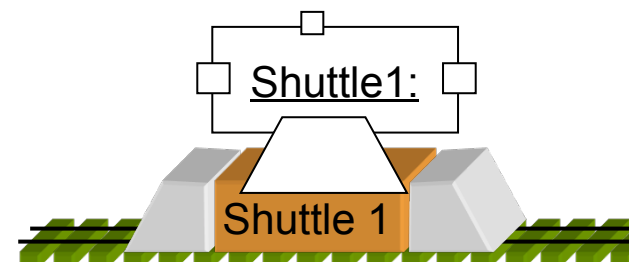


# MECHATRONIC UML: Components

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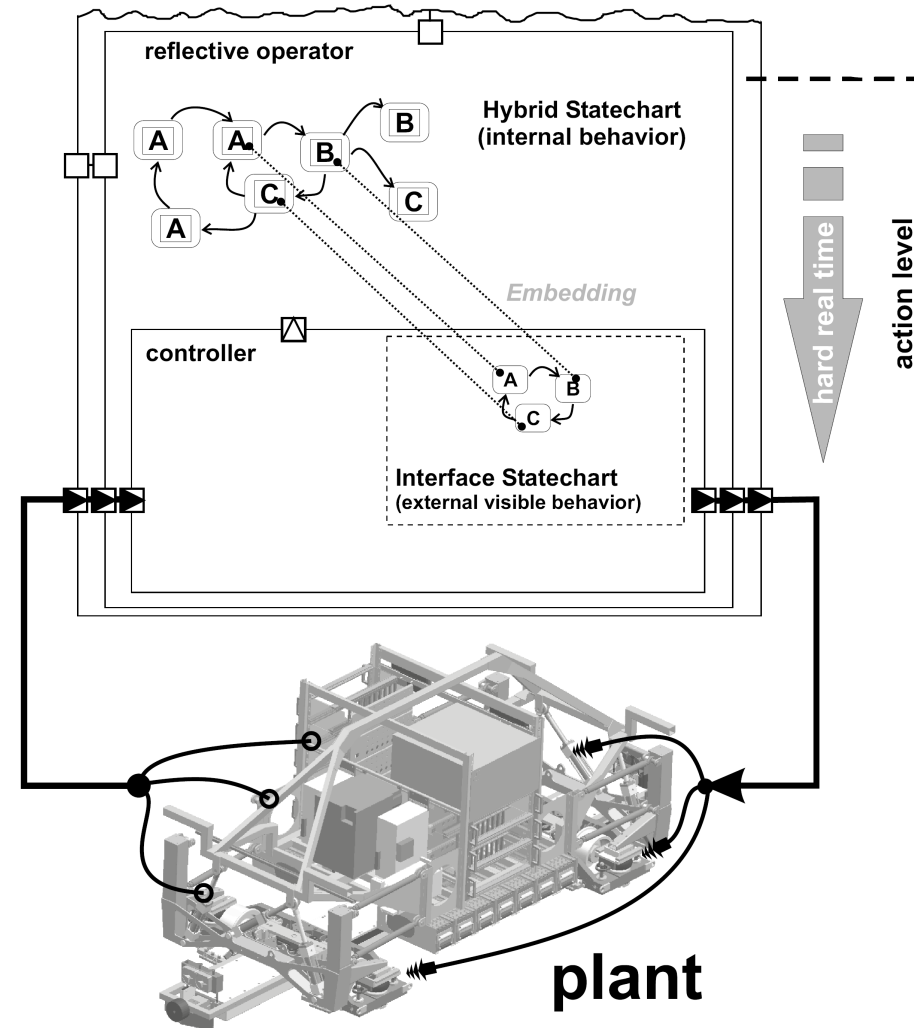
- Model the structure of the Software with hybrid UML components with
  - Hybrid behavior
    - Regular ports (discrete)
    - Continuous ports
    - Hybrid ports
  - Reconfiguration
    - Permanent ports
    - potential ports



# Integration Reflective Operator & Controller

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- Hybrid components
  - UML components (Fujaba)
  - Block diagrams (CAMEL)
- Hybrid Statecharts can embed subordinated hybrid components
  - Controller or
  - The reflective operator of subordinated OCMs
- Interface statecharts enable **modular reconfiguration** across the boundaries of hybrid components
- Automatic **check** for correct embedding



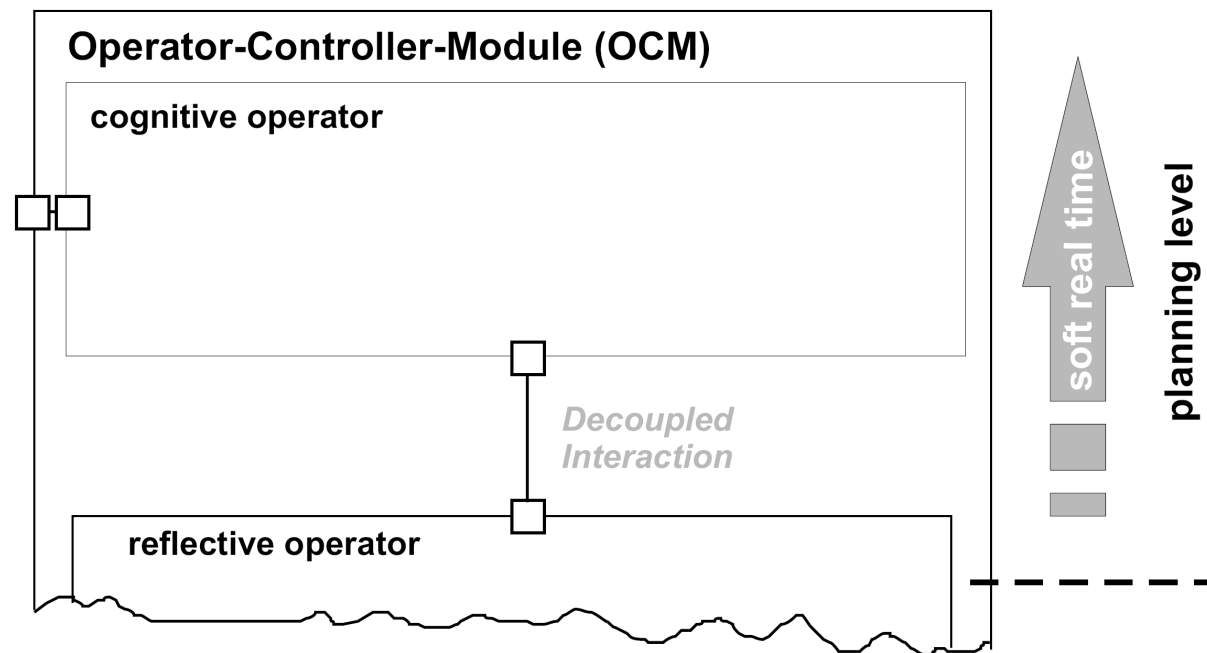
[FSE04]

# Integration Cognitive & Reflective Operator

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## The cognitive operator is decoupled from the rest:

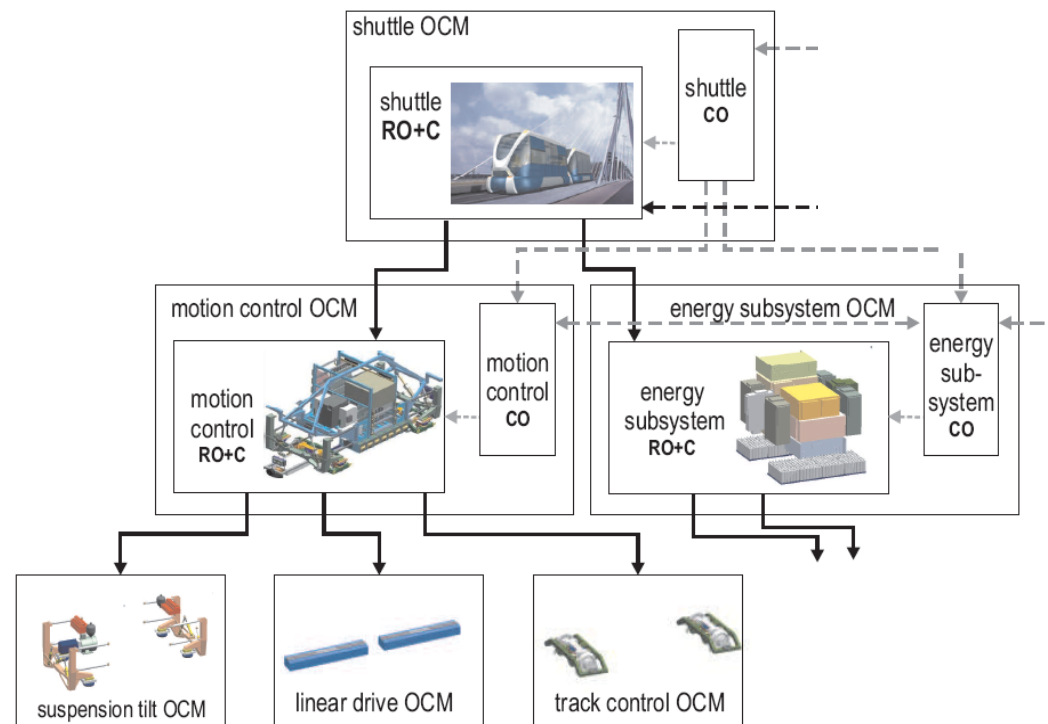
- We **check** that the reflective operator realizes a "**Filter**" which excludes unsafe reactions.
- The cognitive operator can "**guide**" the reflective operator as long as the commands given are considered to be safe and occur in time.



# Strict Hierarchies

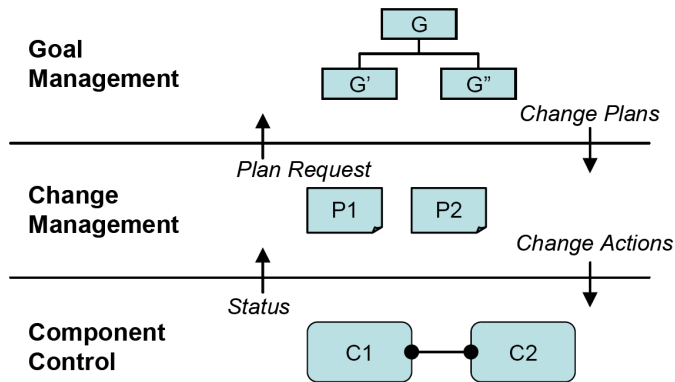
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- **Concepts [FSE04]:**
- Hybrid components: UML components or block diagrams
- Hybride Statecharts embed hybrid components (controller or the **reflective operator** of subordinated OCMs)
- Interface statecharts enable **modular reconfiguration** across the boundaries of hybrid components



# Strict Hierarchies & Reference Architecture

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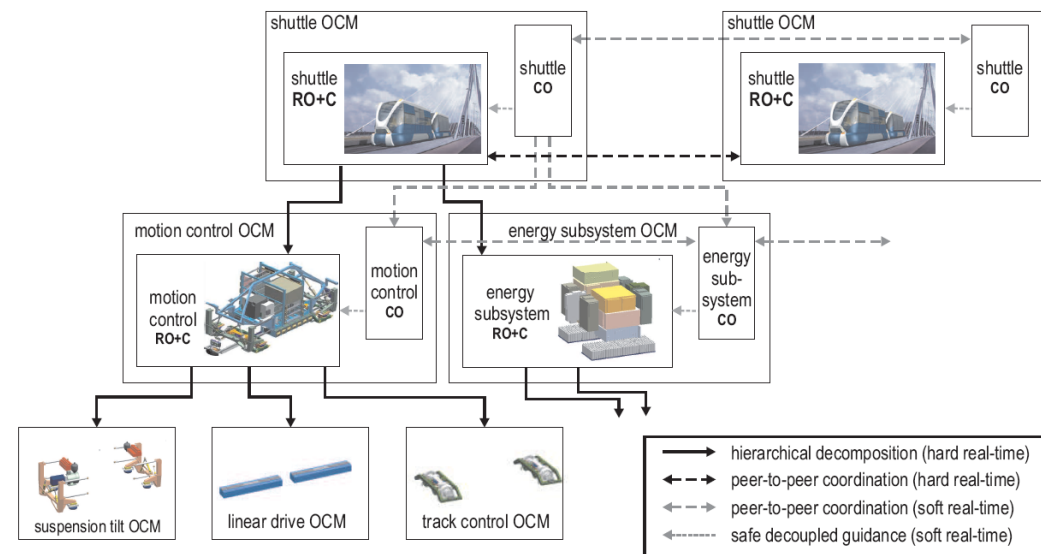
distributed over the cognitive operators  
(may build a hierarchy)

distributed over the reflective operators  
(strict hierarchical coordination)

distributed over the controllers and  
reflective operators (may build a hierarchy)

## ■ Difference:

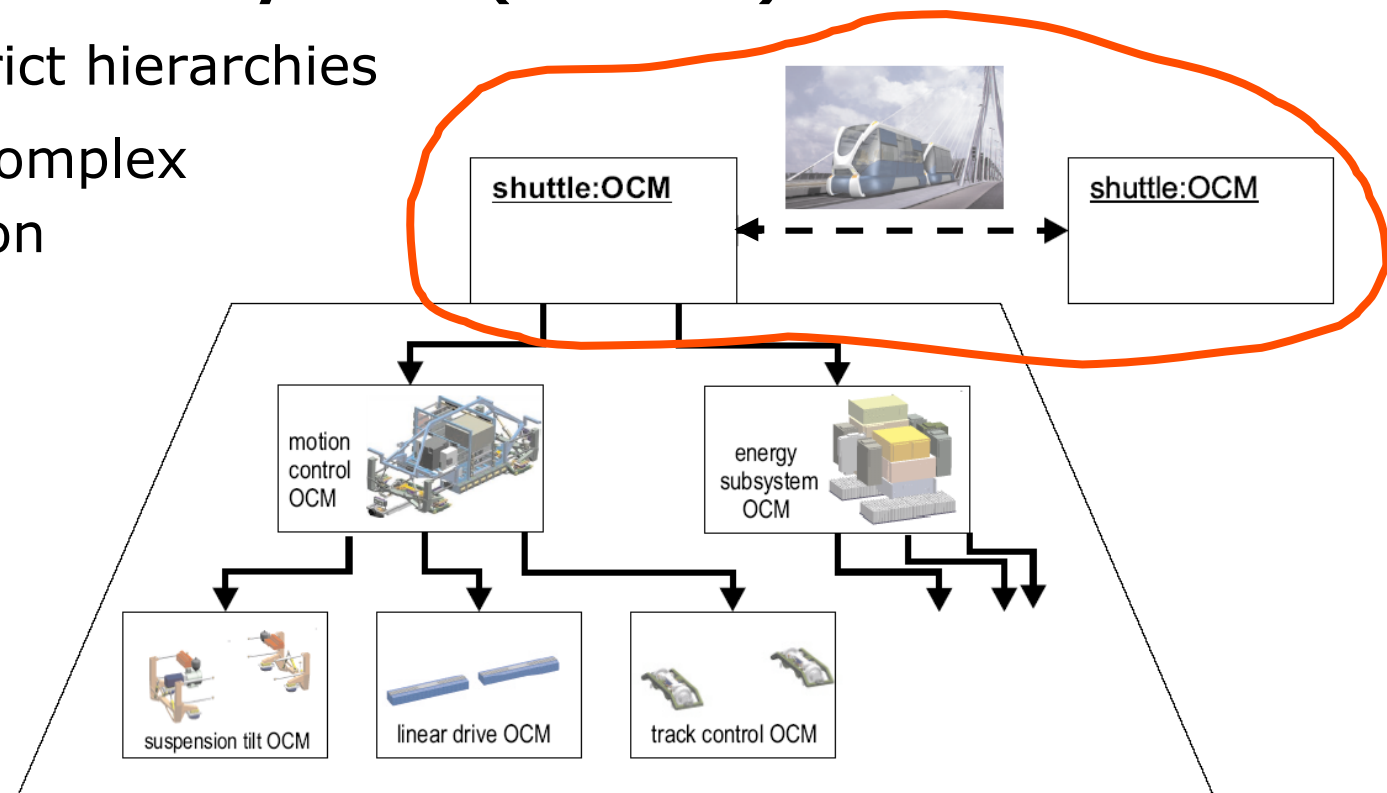
- Hierarchy of parts which include change management functionality  
⇒ self-adaptation at multiple levels
- Reflective operator includes functionality as well as change management  
⇒ separation is less strict!



# Macro Architecture

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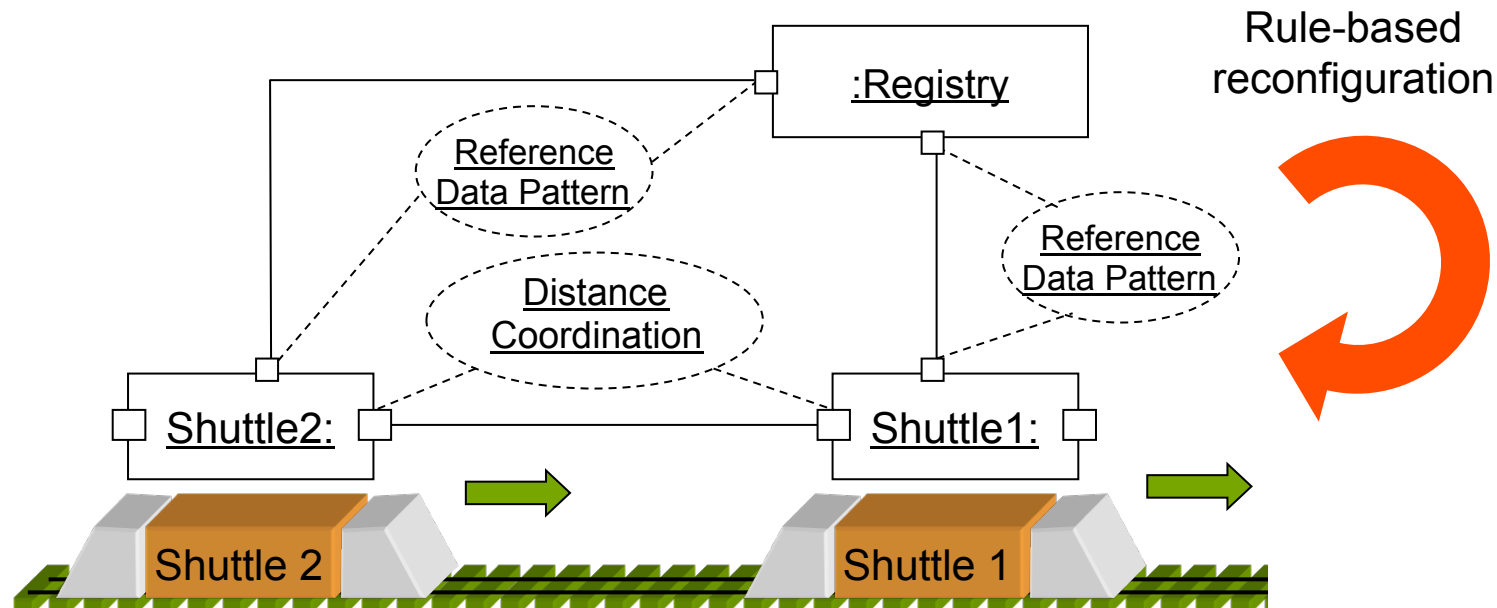
- **Autonomous subsystems (shuttles)**
- Within: strict hierarchies
- Outside: complex coordination



# Macro Architecture: Coordination

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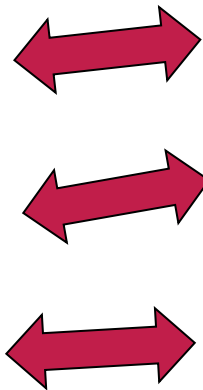
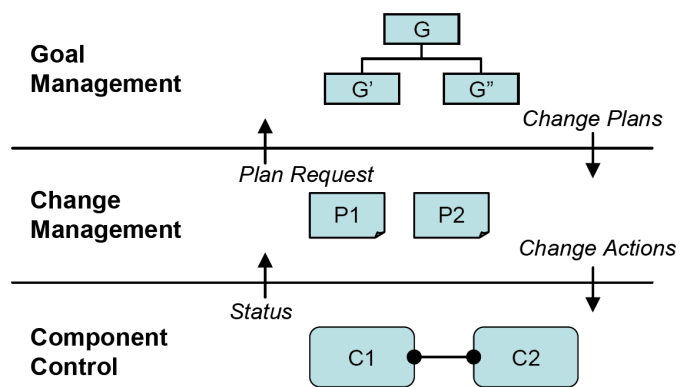
- **Real-time coordination via pattern [ESEC/FSE03]**
  - Real-time protocol state machines for each role
  - Real-time state machines for each connector
- **Rule-based reconfiguration (self-coordination) [ICSE06]**
  - Rules for instantiation and deletion of patterns





# Complex Coordination & Reference Architecture

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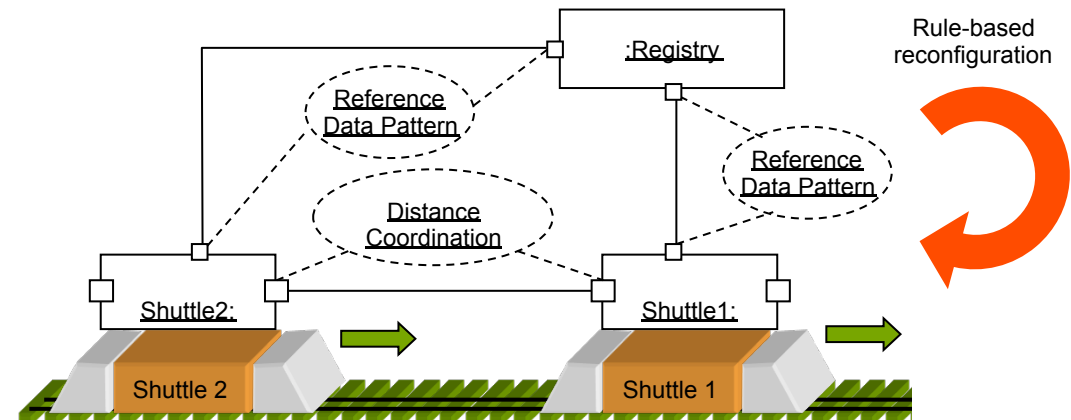


Only implicit in the degrees of freedom for the rule-based configuration

Rule-based configuration

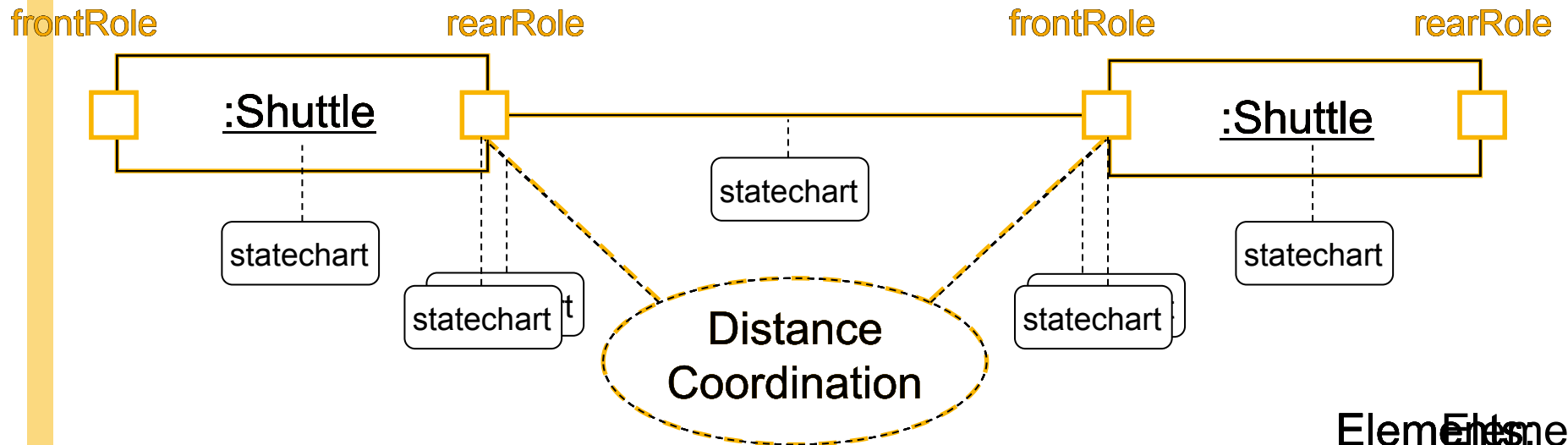
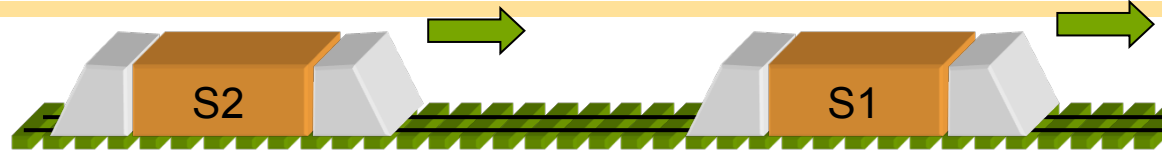
distributed over the patterns and the components realizing the pattern roles

- **Difference:**
- Pattern capture component interaction as well as its instantiation  
⇒ self-coordination
- No new change plans but only choices which can be made by the local cognitive operators



# Real-Time Coordination via Patterns

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Pattern (Distance Coordination):

- Model: Statecharts for roles and connector
- Specification: required OCL RT properties

Components (Shuttles):

- Model: Statecharts for ports (refined roles) and synchronization
- Specification: local OCL constraints

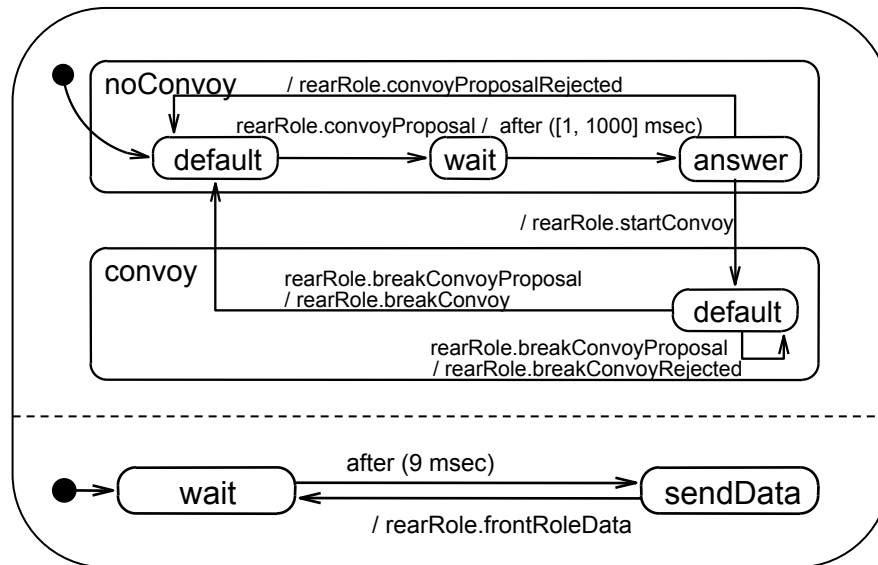
Elements

- Components
  - Ports
- Connectors
  - Patterns
  - Roles

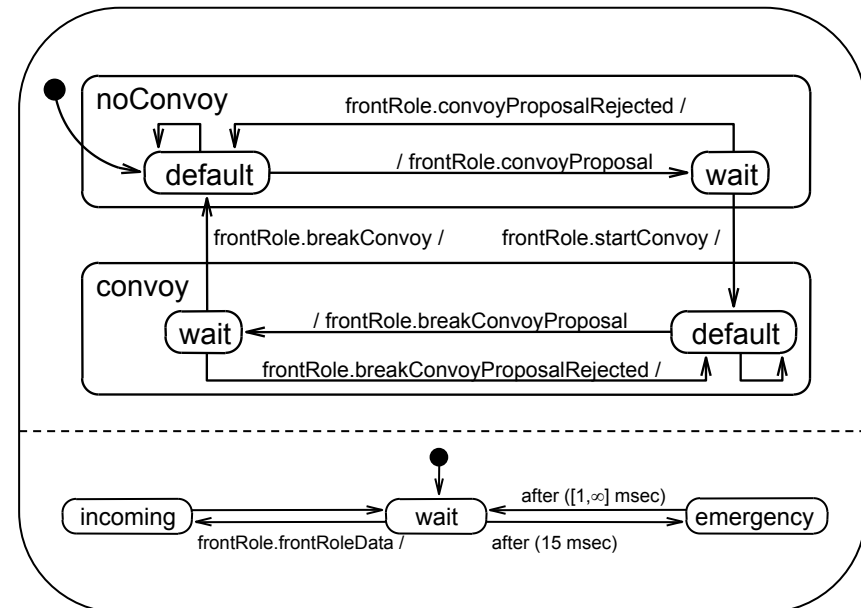
# Complex Coordination: Role Protocols

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## Role: FrontRole



## Role: RearRole

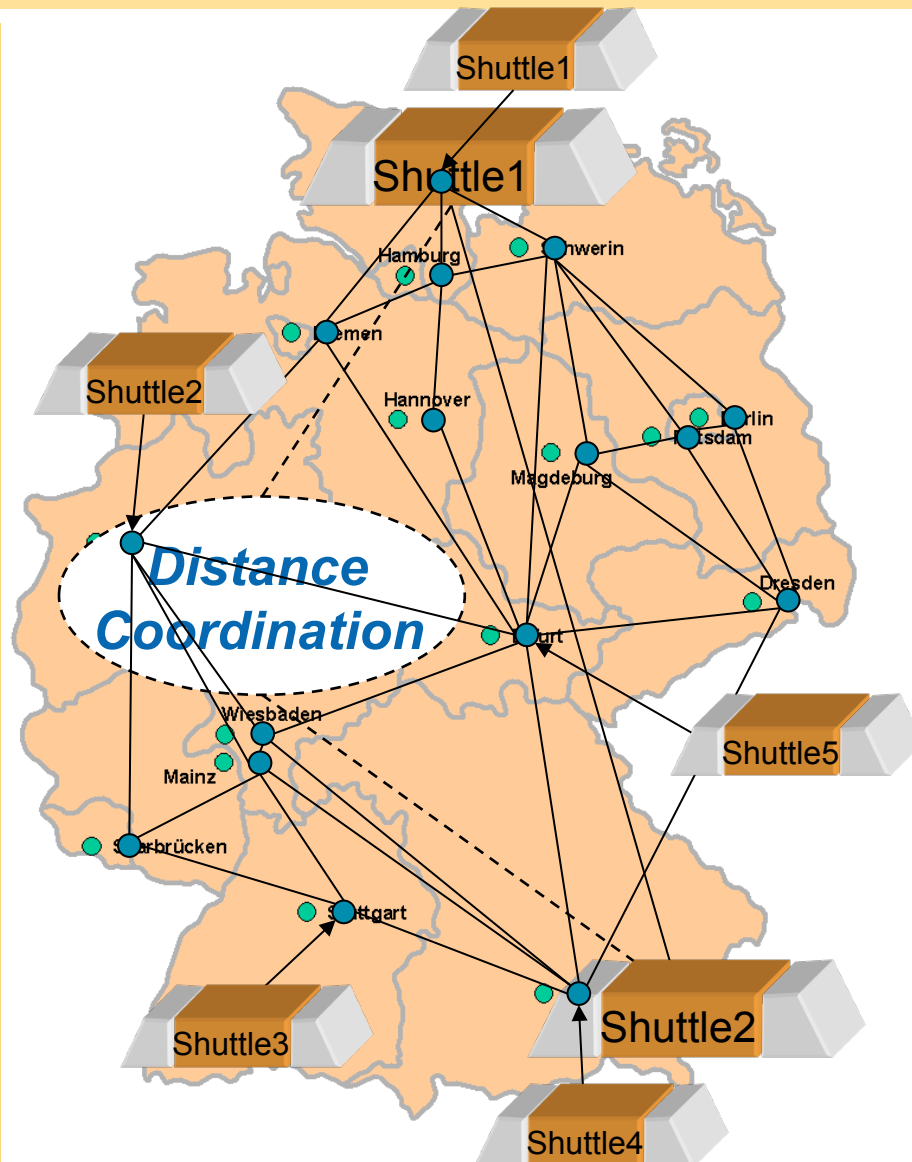


### Connector:

- buffer with maximal delay of 5 msec
- modeled faults: only full communication break down

# Rule-Based Reconfiguration (1/2)

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## Problem:

- Shuttles move and create resp. delete Distance Coordination patterns
- Arbitrary large topologies with moving shuttles

## Solution:

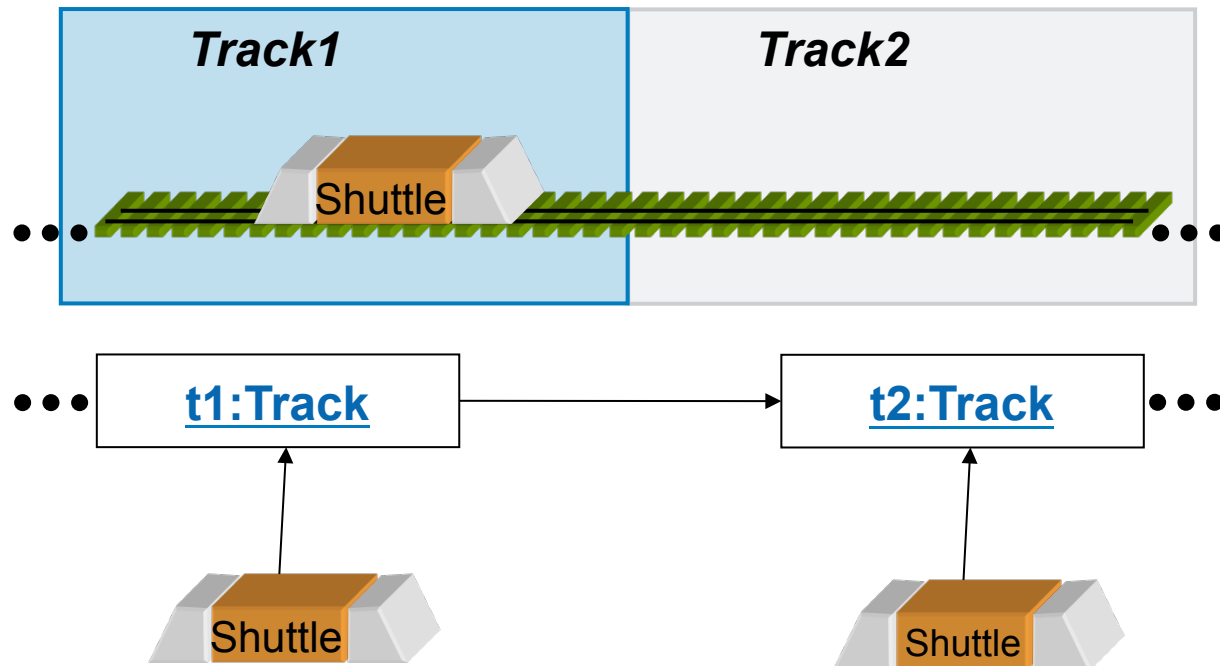
- State = Graph
  - Reconfiguration rules = graph transformation rules
  - Safety properties = forbidden graphs
- ⇒ Formal Verification possible

# Rule-Based Reconfiguration (2/2)

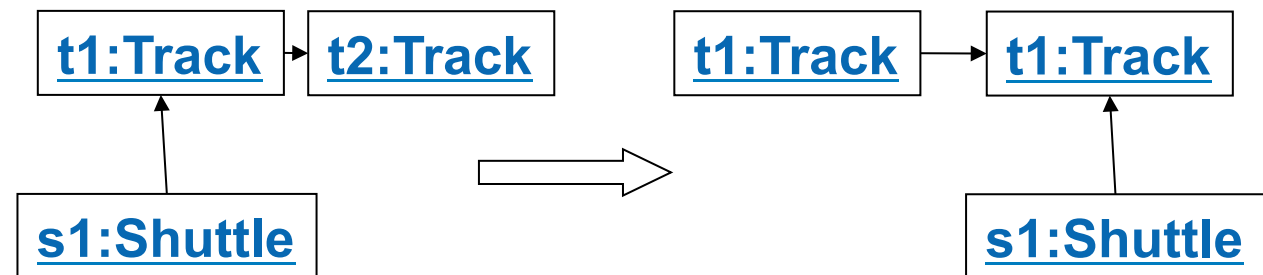
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## Apply Graph Transformation Systems

- Map the tracks
- Map the shuttles
- Map the movement of shuttles to rules
- Map the re-configuration to rules



Rule:



# Application Example: Self-Coordination

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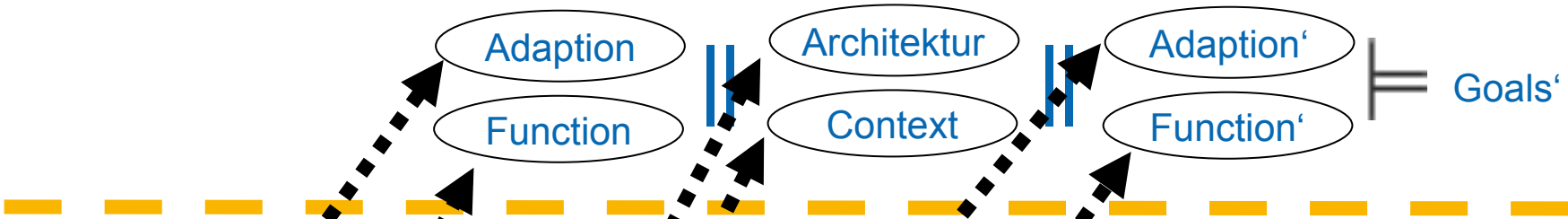


- **Cognitive Operators:** do self-optimization
  - Maneuver planning
  - Convoy planning
  - Shuttle planning
- **Reflective Operator:** switch to guarantee safety
  - Realize maneuvers planned by the cognitive operator(s)
  - Recognize timeouts and enforced related safety maneuvers
  - Detect problems of controllers and enforced related safety maneuvers

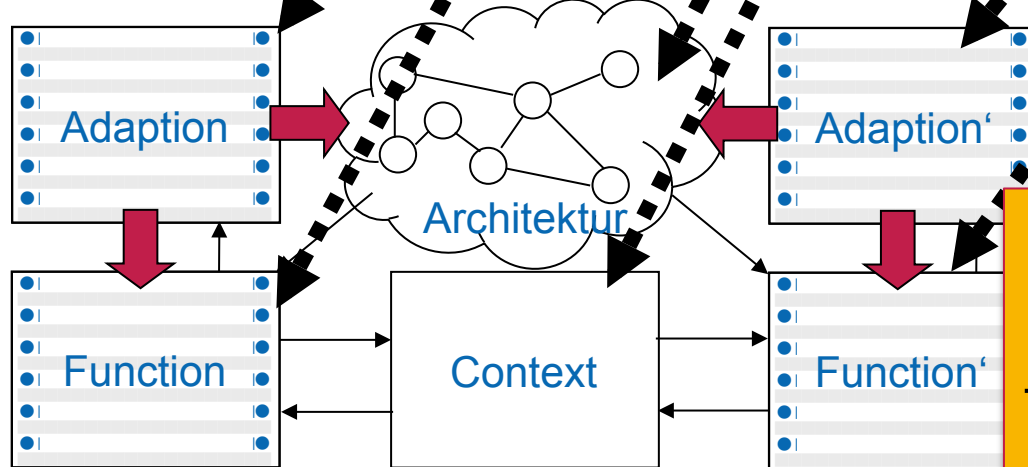
# Models at Development Time (2/2)

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Development time:



Run-time:

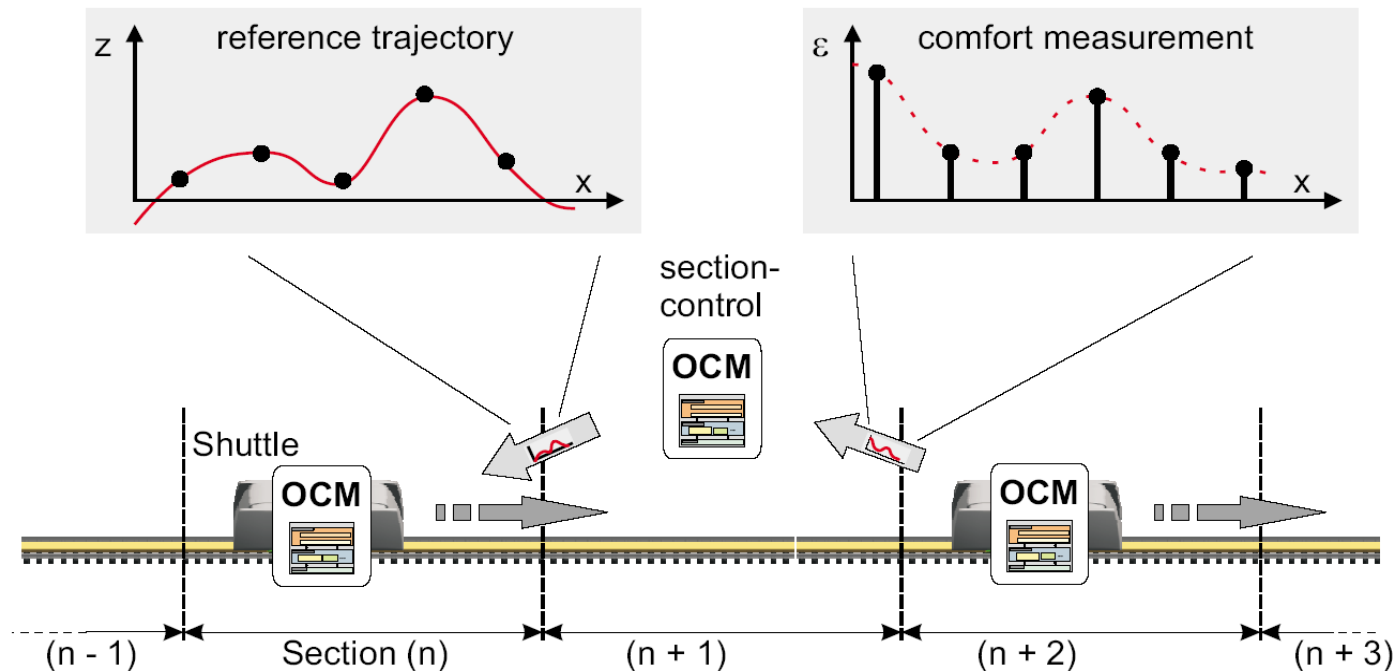


**Observation:** Very difficult formal analysis techniques can guarantee some safety goals (validity of the models is guaranteed to some extent by synthesis)

# Application Example: Self-Optimization

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[STTT2008]



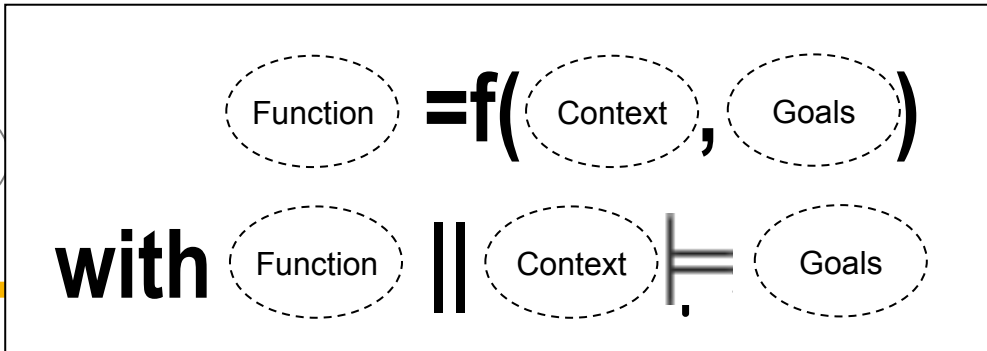
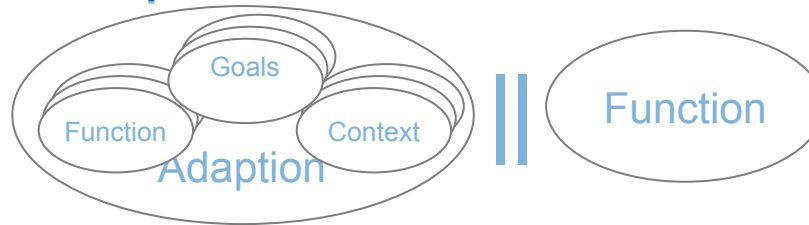
- **Cognitive Operators:** do distributed self-optimization
  - Distributed learning of a model of the track (environment)
  - Local learning of a model of the shuttle (system hardware)
  - Planning an adaptation in form of an optimal trajectory
- **Reflective Operator:** switch to robust local control if necessary



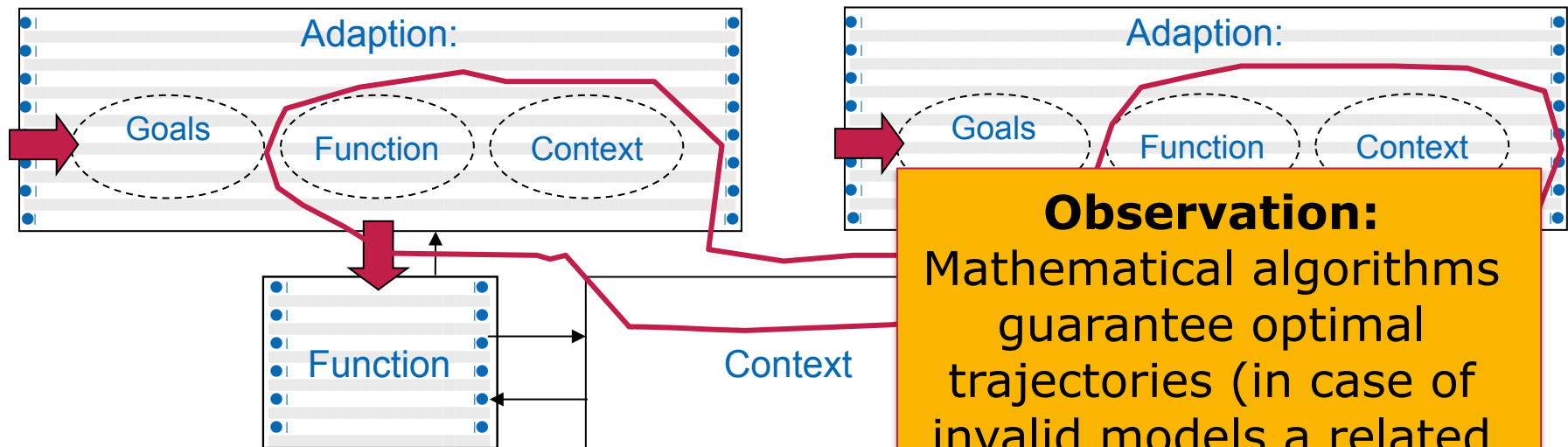
# Models at Run-Time (2/2)

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Development time:



Run-time:



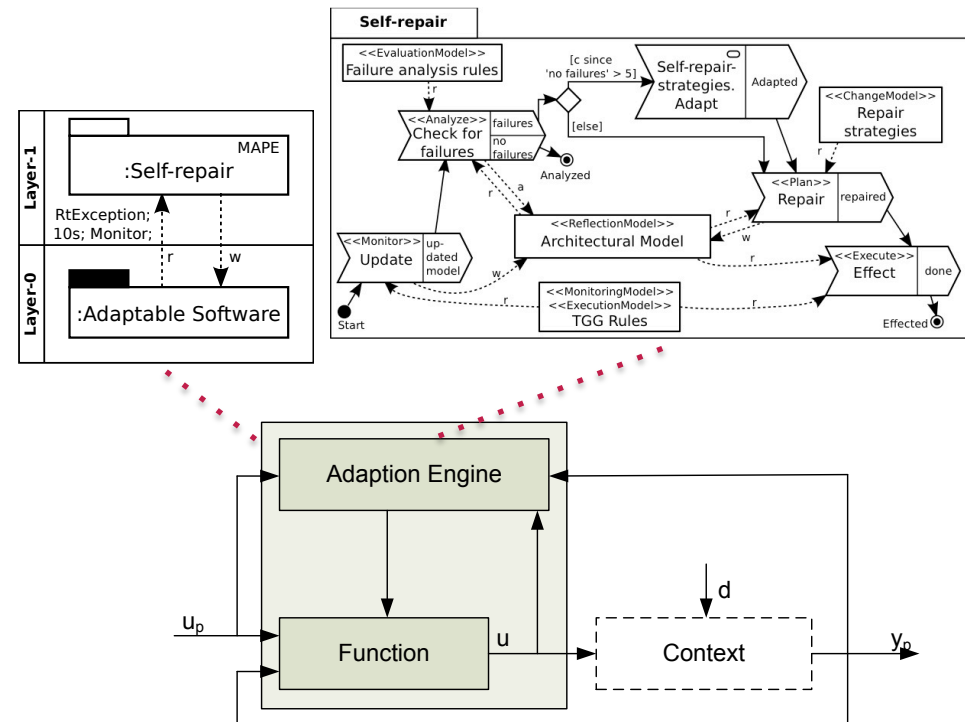
**Observation:**  
 Mathematical algorithms guarantee optimal trajectories (in case of invalid models a related diagnosis and fallback to a robust control is used as backup)

**Possible benefits:** Up-to-date context models are when multiple subsystems exchange data about

# 2. Executable Runtime MegA models (EUREMA)

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- Executable EMF megamodels kept alive at runtime with
  - Multiple runtime models
  - Activities are model operations (e.g., monitor + execute for EJBs with TGG)
  - Multiple loops
  - Multiple layers
  - Runtime interpreter for adaptation engines permits high degree of flexibility
- Leverages the co-existence of self-adaptation and evolution
- Modules and runtime models can to some extent be reused

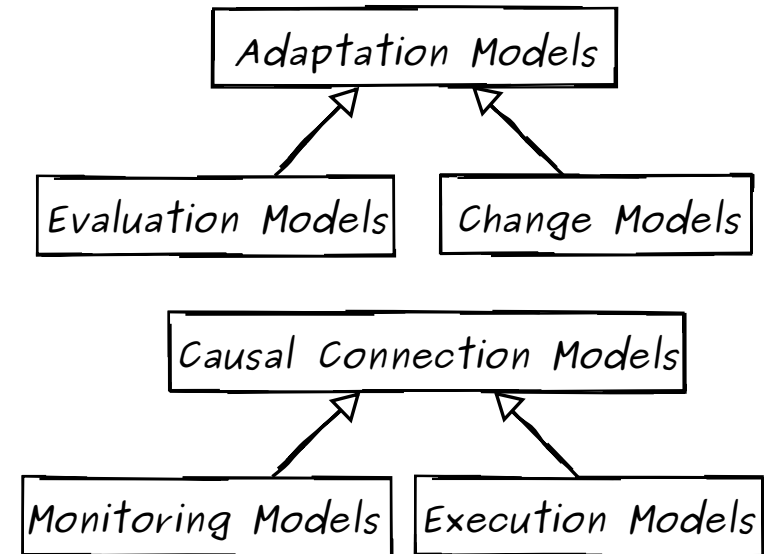
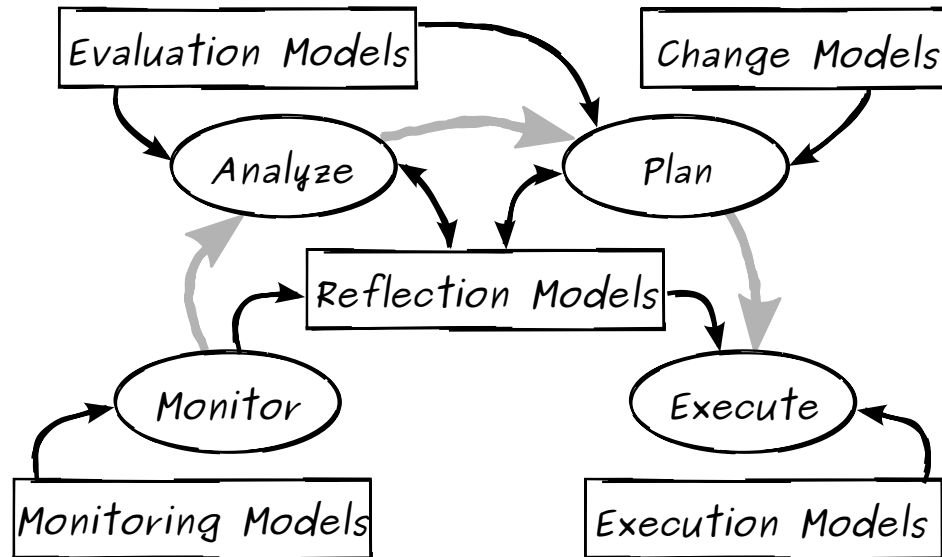


Thomas Vogel and Holger Giese. A Language for Feedback Loops in Self-Adaptive Systems: Executable Runtime Megamodels. In Proceedings of the 7th International Symposium on Software Engineering for Adaptive and Self-Managing Systems (SEAMS 2012), pages 129-138, 6 2012. IEEE Computer Society.

Thomas Vogel and Holger Giese. 2014. Model-Driven Engineering of Self-Adaptive Software with EUREMA. *ACM Trans. Auton. Adapt. Syst.* 8, 4, Article 18 (January 2014), 33 pages. DOI=10.1145/2555612 <http://doi.acm.org/10.1145/2555612>

# EUREMA: Knowledge & Runtime Models

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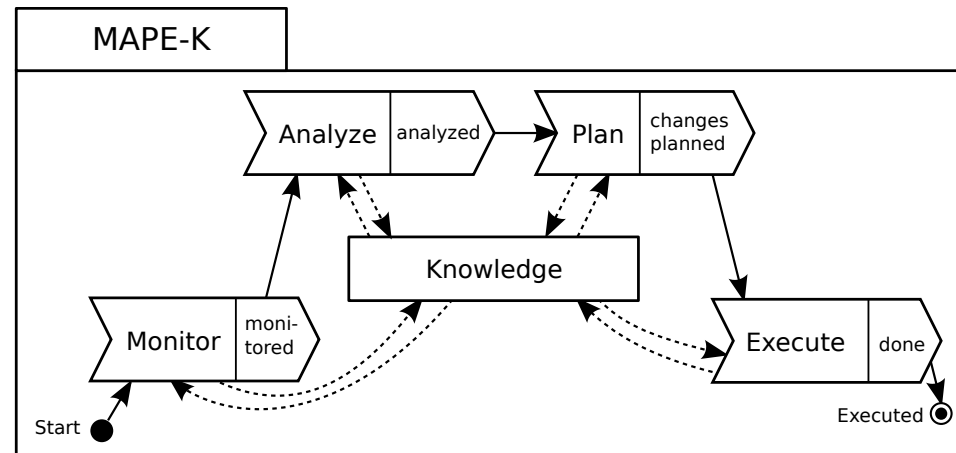
- Mega Model = „Model of Models and Operations on Models“

## Idea:

- **Runtime models** are maintained at runtime
- **Runtime mega models** describe adaptation activities (MAPE)
- **Runtime interpreter** for runtime mega models

# EUREMA: Use MDE for Model Operations

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## ■ Options for using MDE for model operations:

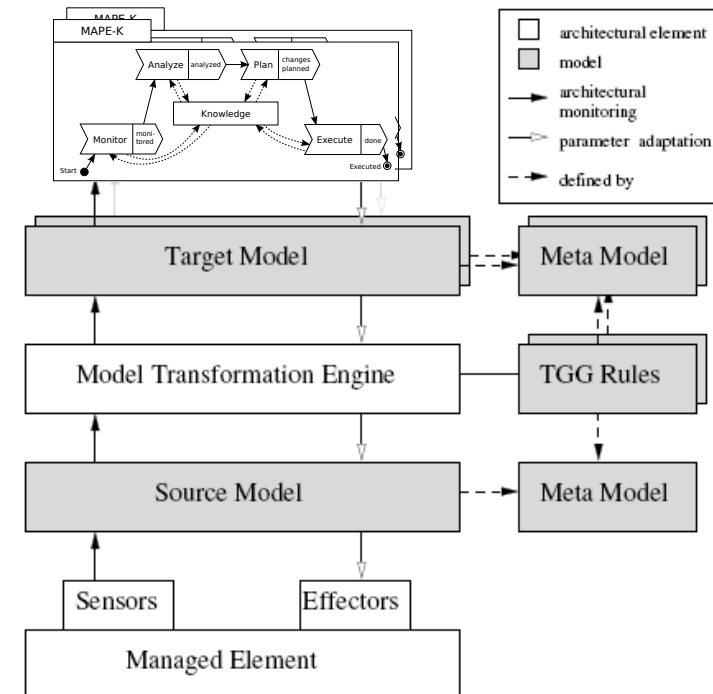
- **Monitor/Execute:** techniques for model synchronization can be employed (e.g., Triple Graph Grammar (TGG))
- **Analysis:** techniques that can operate on models with meta models such as OCL, model transformations, etc. can be employed.
- **Plan:** techniques that can operate on models with meta models such as OCL, model transformations, etc. can be employed.

# EUREMA: Use MDE for Model Operations (1/2)

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## MDE for Monitor/Execute:

- Employ **Triple Graph Grammar (TGG)** for the model operations monitor and execute (at once)
- Synchronize runtime models **incrementally** between the modules and the managed element (faster as manual implementations)
  - Extract abstract runtime models for different modules as required from **unchanged** EJB applications
  - Adapt managed subsystem incrementally via model (parameter and structural adaptation)



Vogel, T., Neumann, S., Hildebrandt, S., Giese, H., Becker, B.: Model-Driven Architectural Monitoring and Adaptation for Autonomic Systems. In: Proc. of the 6th International Conference on Autonomic Computing and Communications (ICAC'09), Barcelona, Spain, ACM (15-19 June 2009).

Thomas Vogel and Stefan Neumann and Stephan Hildebrandt and Holger Giese and Basil Becker. Incremental Model Synchronization for Efficient Run-Time Monitoring. In Sudipto Ghosh, ed., Models in Software Engineering, Workshops and Symposia at MODELS 2009, Denver, CO, USA, October 4-9, 2009, Reports and Revised Selected Papers, vol. 6002 of Lecture Notes in Computer Science (LNCS), pages 124-139. Springer-Verlag, 4 2010.

# EUREMA: Use MDE for Model Operations (2/2)

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## ■ Benefits:

- The supported incremental processing provides low overhead monitoring and executing solution
- Permits sensors and effectors at a higher level of abstraction
- Model transformation technique can be used to map this high level information to analysis models used by the EUREMA modules

Target Model	Model-Driven Approach			NIA
	Rules	Nodes/Rules	LOC	LOC
Simpl. Architectural Model	9	7,44	15259	357
Performance Model	4	6,25	5979	253
Failure Model	7	7,14	12133	292
Sum	20		33371	902

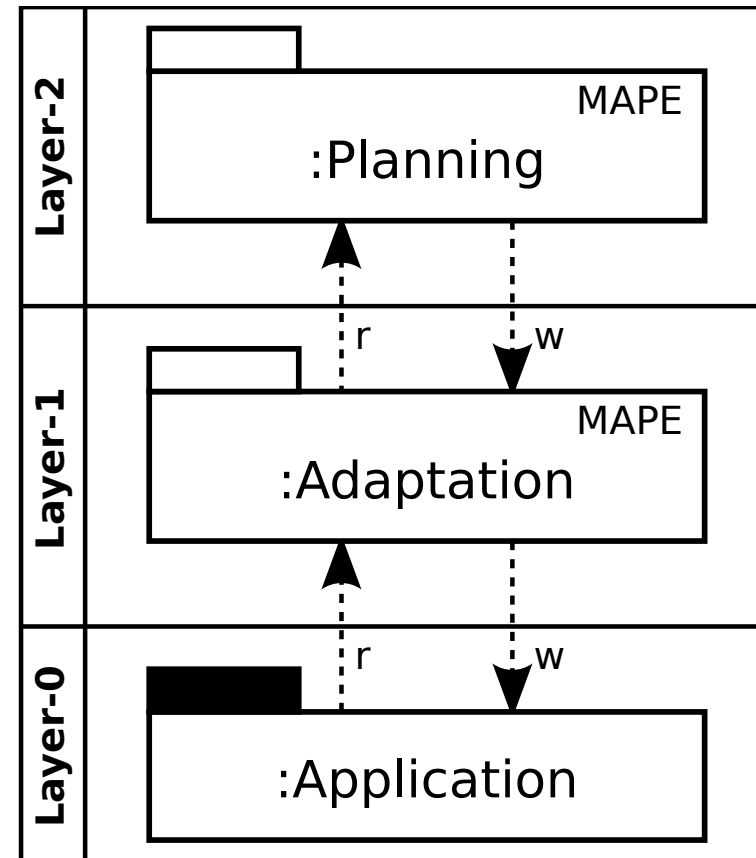
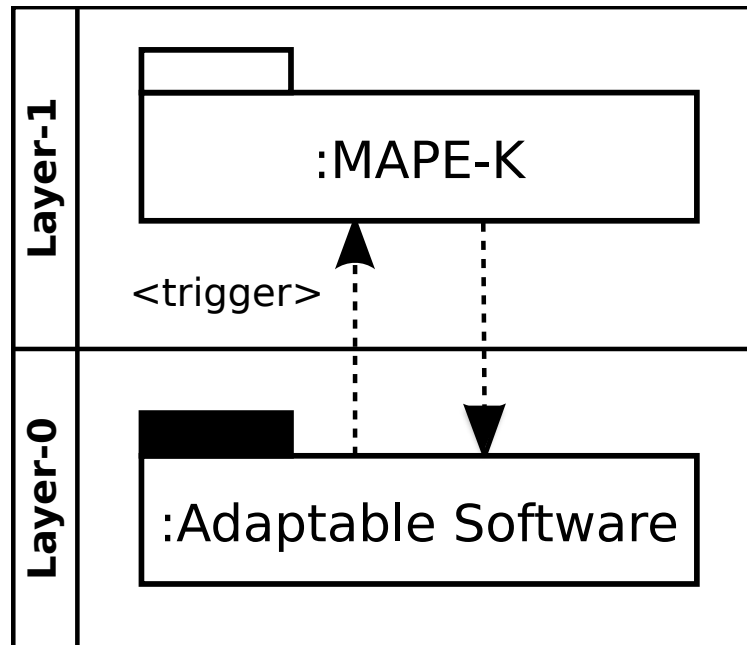
Size	NIA		Model-Driven Approach						
	<i>S</i>	<i>B</i>	n=0	n=1	n=2	n=3	n=4	n=5	<i>B</i>
5	8037	20967	0	163	361	523	749	891	10733
10	9663	43054	0	152	272	457	585	790	23270
15	10811	72984	0	157	308	472	643	848	36488
20	12257	105671	0	170	325	481	623	820	55491
25	15311	142778	0	178	339	523	708	850	72531

## ■ Limitations:

- One generic adapter to the model world is initially required that requires usually more effort than an ad hoc monitoring effort

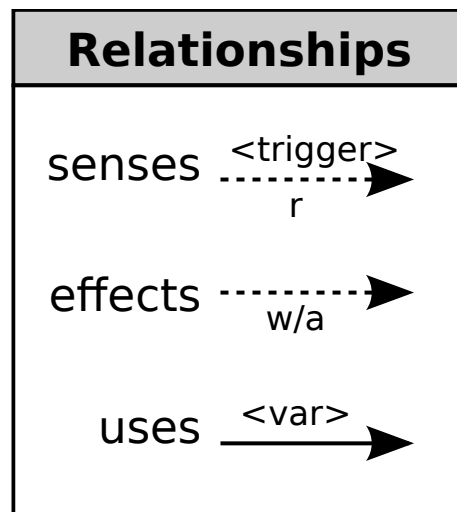
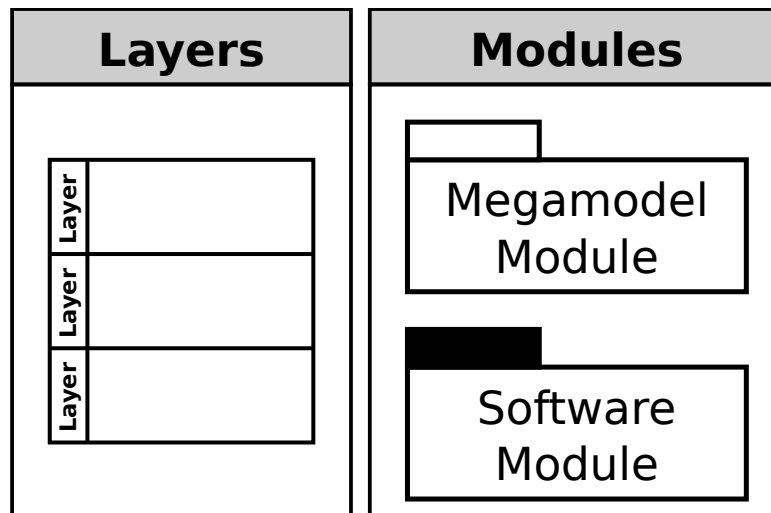
# Layer Diagrams: Example

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# Layer Diagrams: Notation

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## ■ Main concepts:

### □ Layers:

- Layer 0: core software
- Layer 1: adaptation engine
- Layer 2: higher-order adaptation behavior (e.g., planning)

### □ Modules:

- megamodel modules: FDLs
- software modules: legacy software

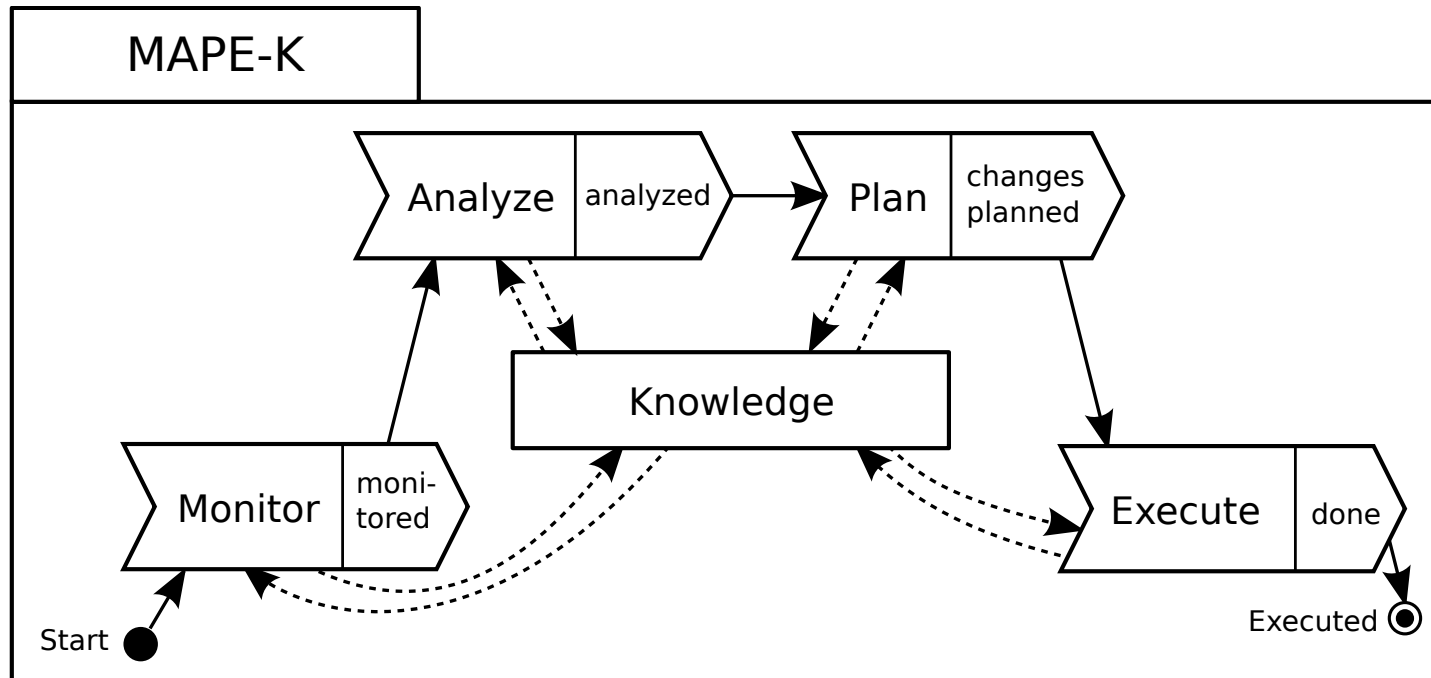
### □ Relationships:

- Sense: trigger modules
- Effects: effects of the modules
- Use: use of megamodel elements of a module



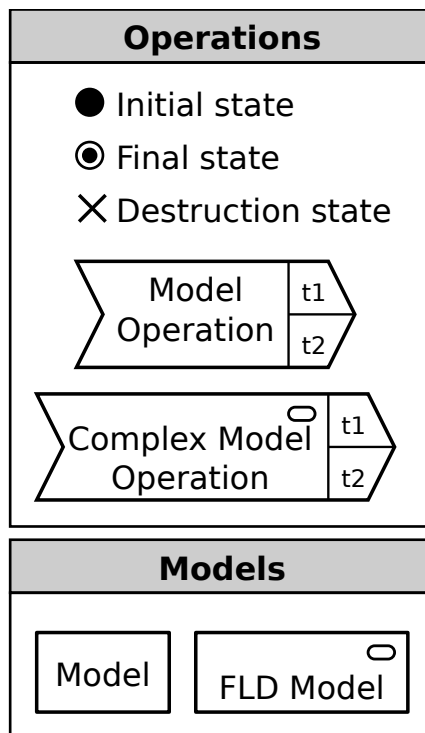
# Feedback Loop Diagrams (FLDs): Example

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# Feedback Loop Diagrams (FLDs)

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## ■ Concepts:

### □ Helper states:

- Initial state: start of the execution
- Final state: end of the execution
- Destruction state: end of the execution and termination of the module

### □ Model operations:

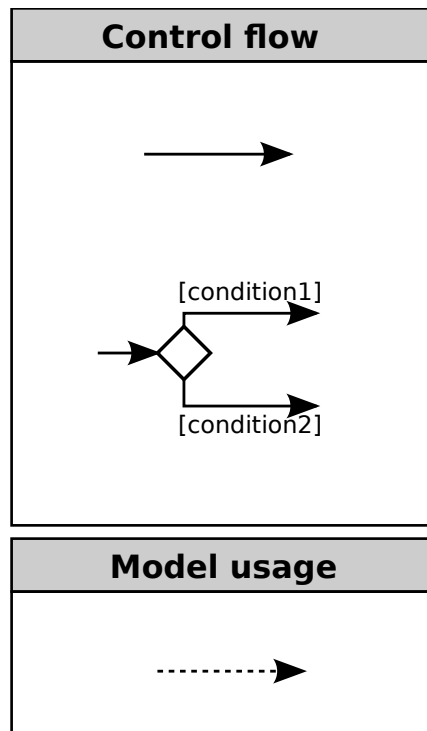
- Simple model operations: mapped to software or other modeling techniques (e.g., TGGs)
- Complex model operations: mapped to modules

### □ Models:

- Runtime models
- EUREMA models

# Feedback Loop Diagrams (FLDs)

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## ■ Concepts:

### □ Control flow:

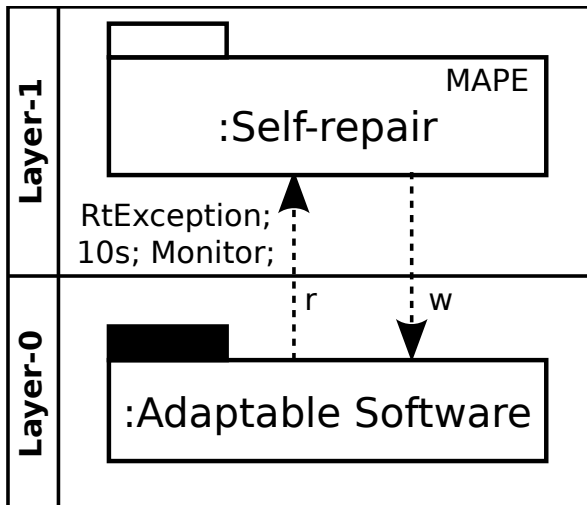
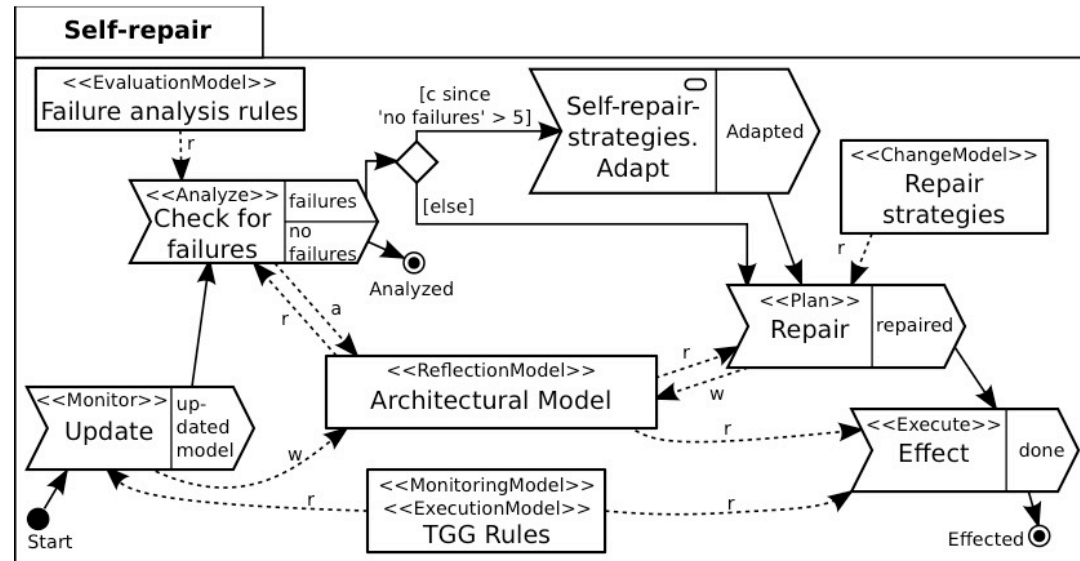
- Arrow: ordering
- Rhombus: alternative flows of control

### □ Model usage:

- r: read
- w: write
- a: append

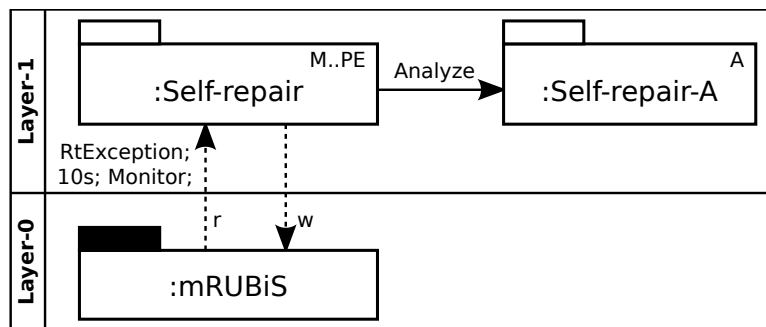
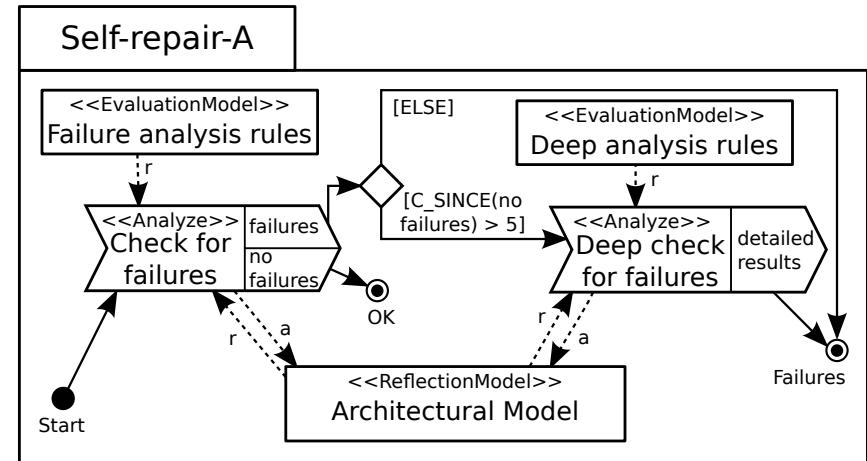
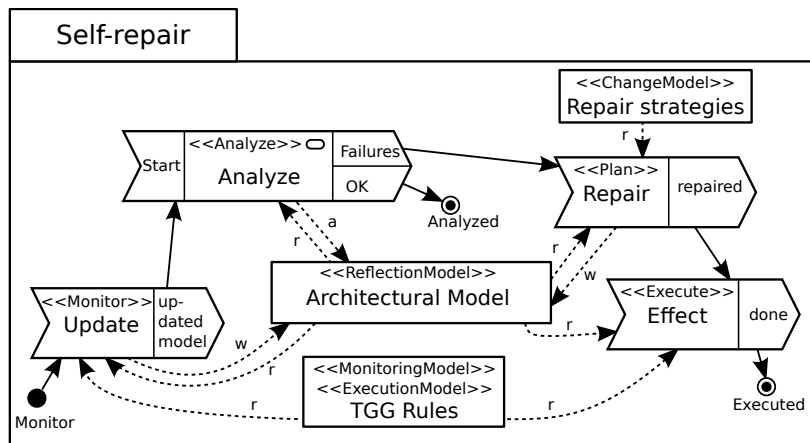
# EUREMA: Self-Repair Example

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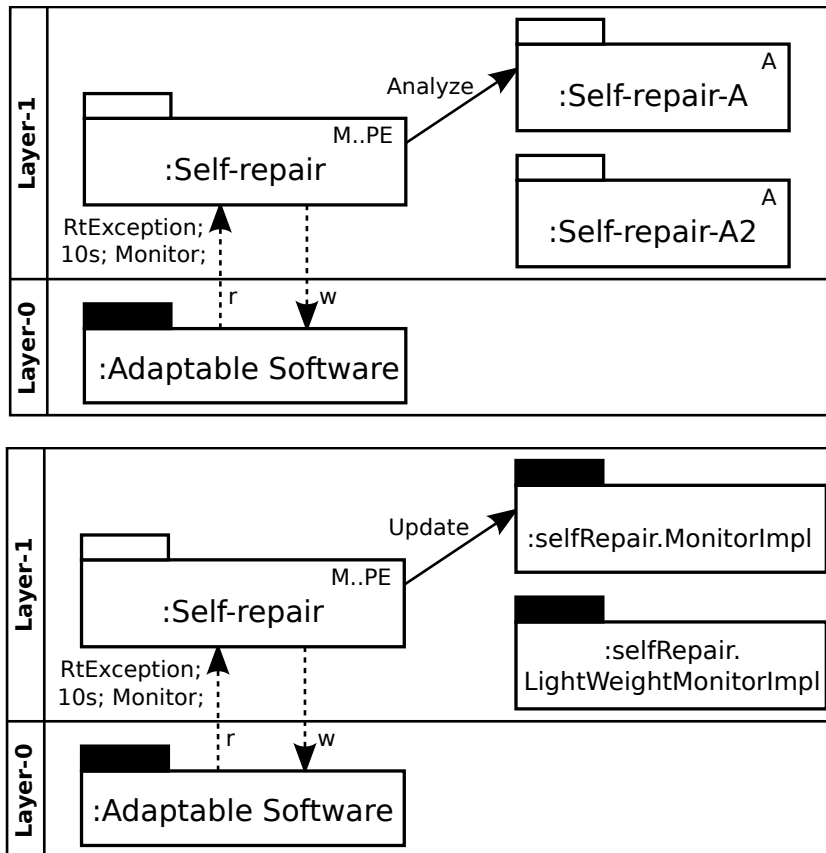
# EUREMA: Modular Self-Repair Example

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# EUREMA: Alternatives & Variability Modeling

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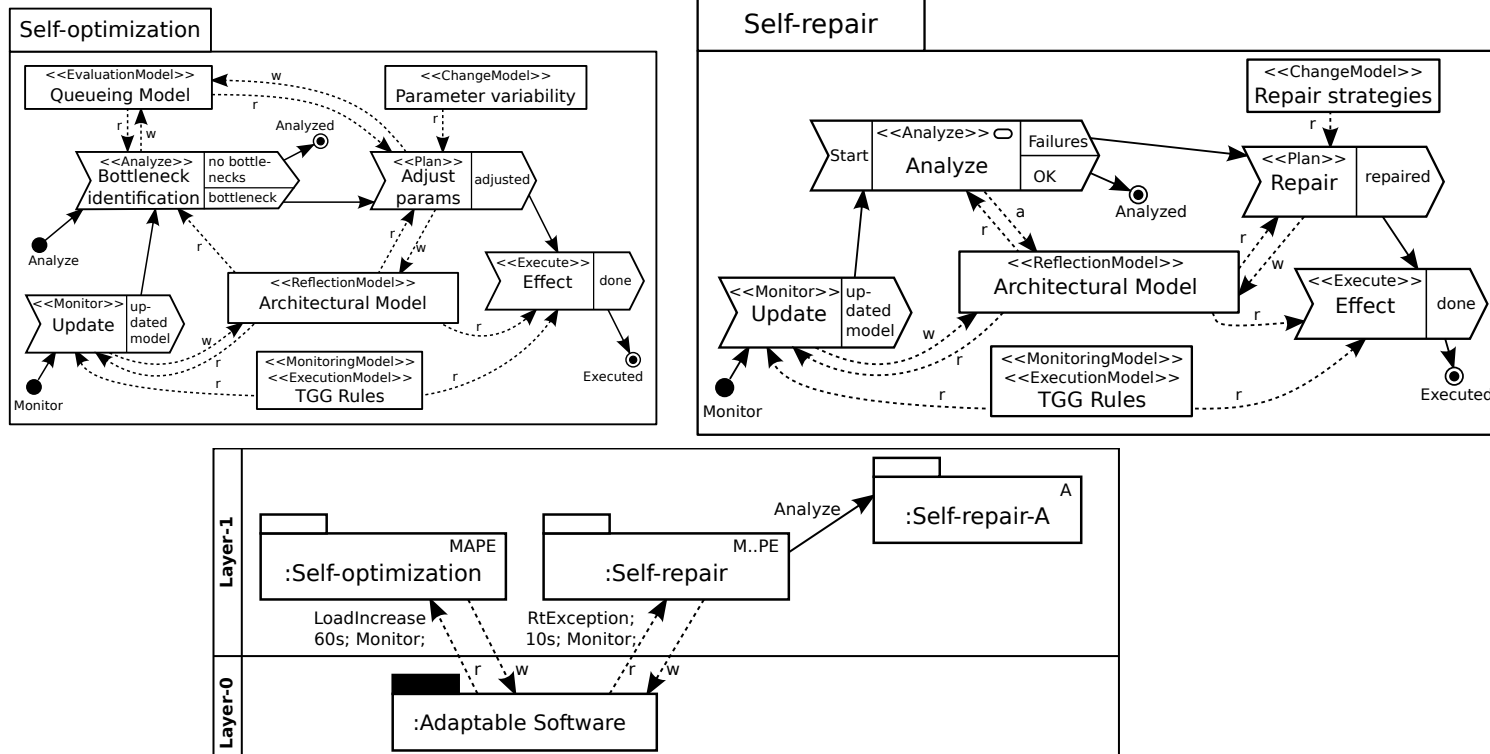


■ EUREMA models can already include alternatives (variability) that can be activated by adjusting the EUREMA model at runtime.

- Module-level
- Software-level

# EUREMA: Independent MAPE Loops

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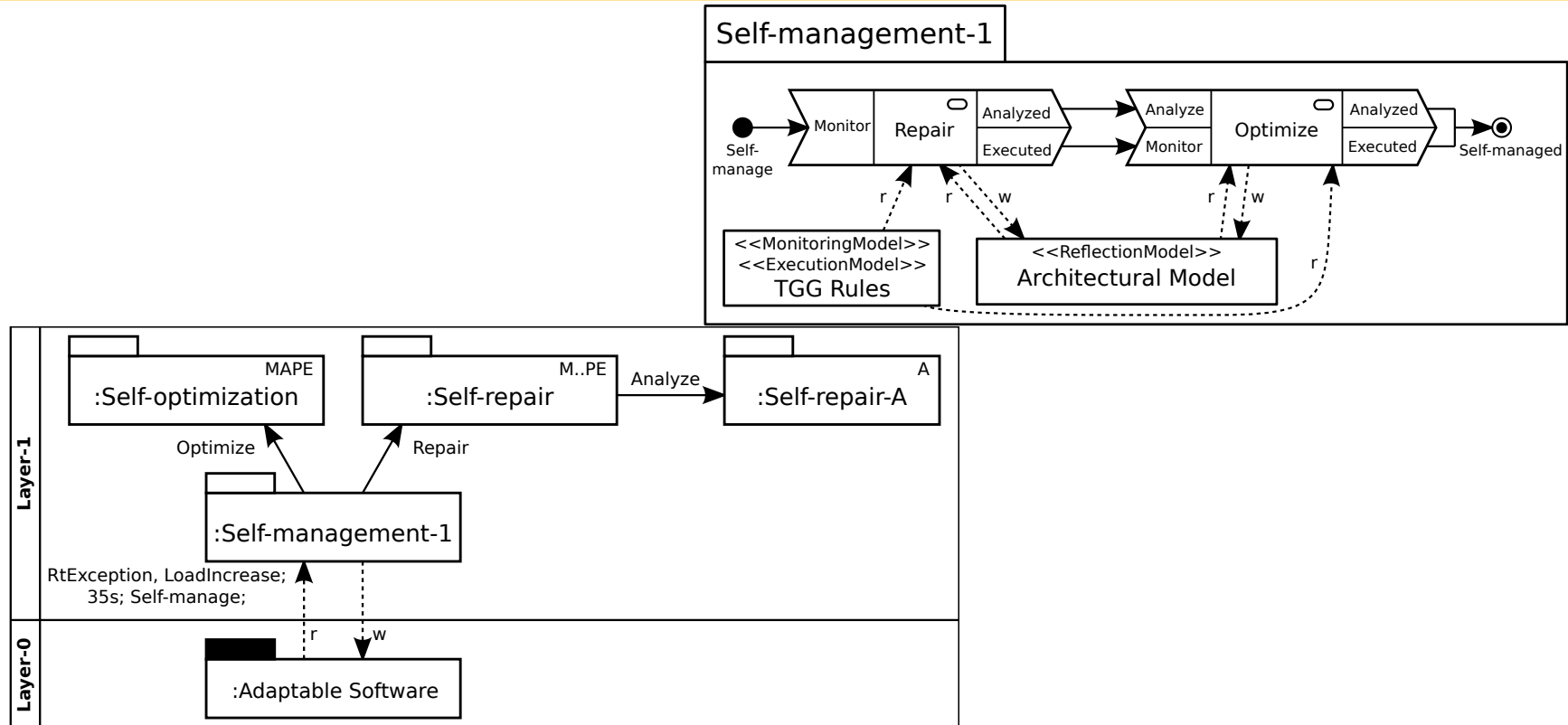


## Solution:

- Use independent triggers for both loops
- Sequential execution will ensure that loops do not overlap

# EUREMA: Sequencing MAPE Loops Completely

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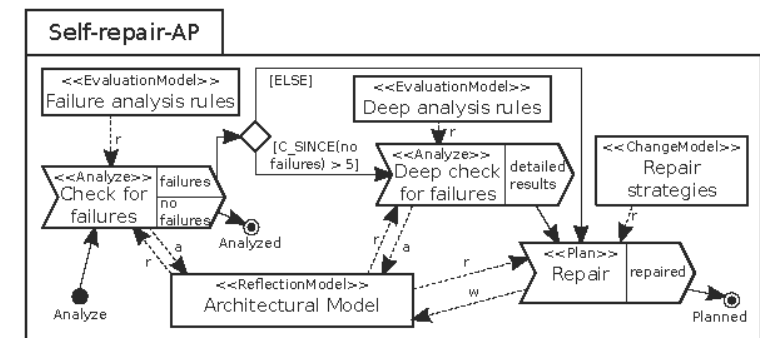
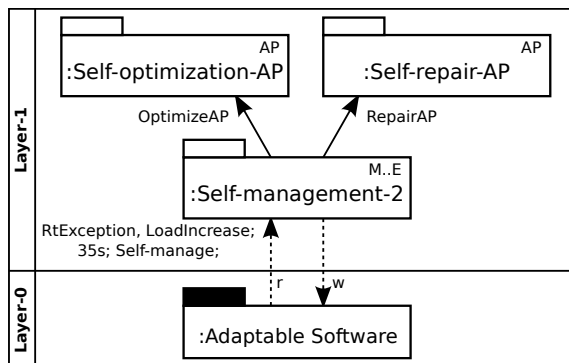
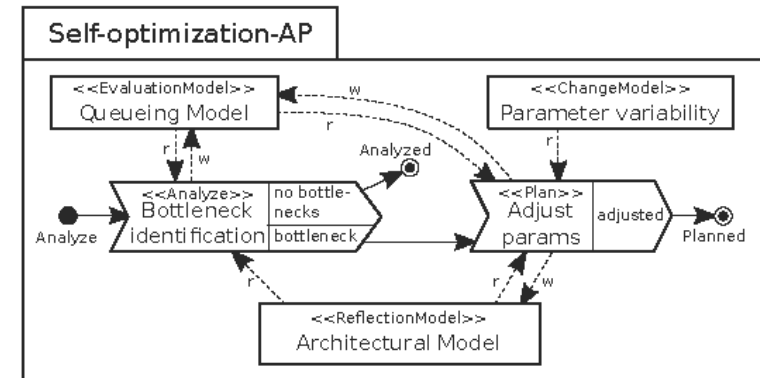
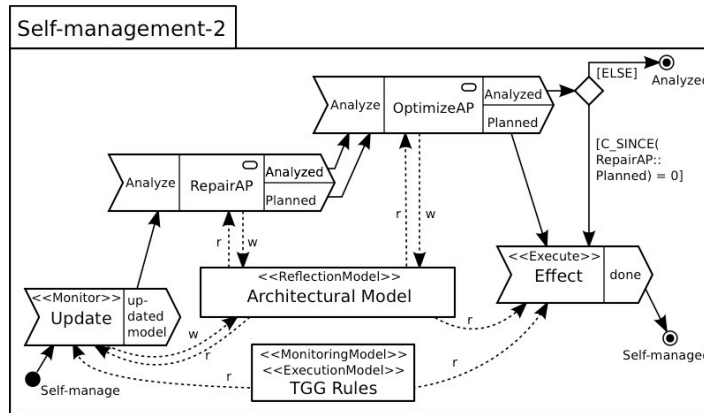
## ■ Solution:

- Extra module enforces the sequential execution such that the loops do not overlap



# EUREMA: Sequencing AP of MAPE

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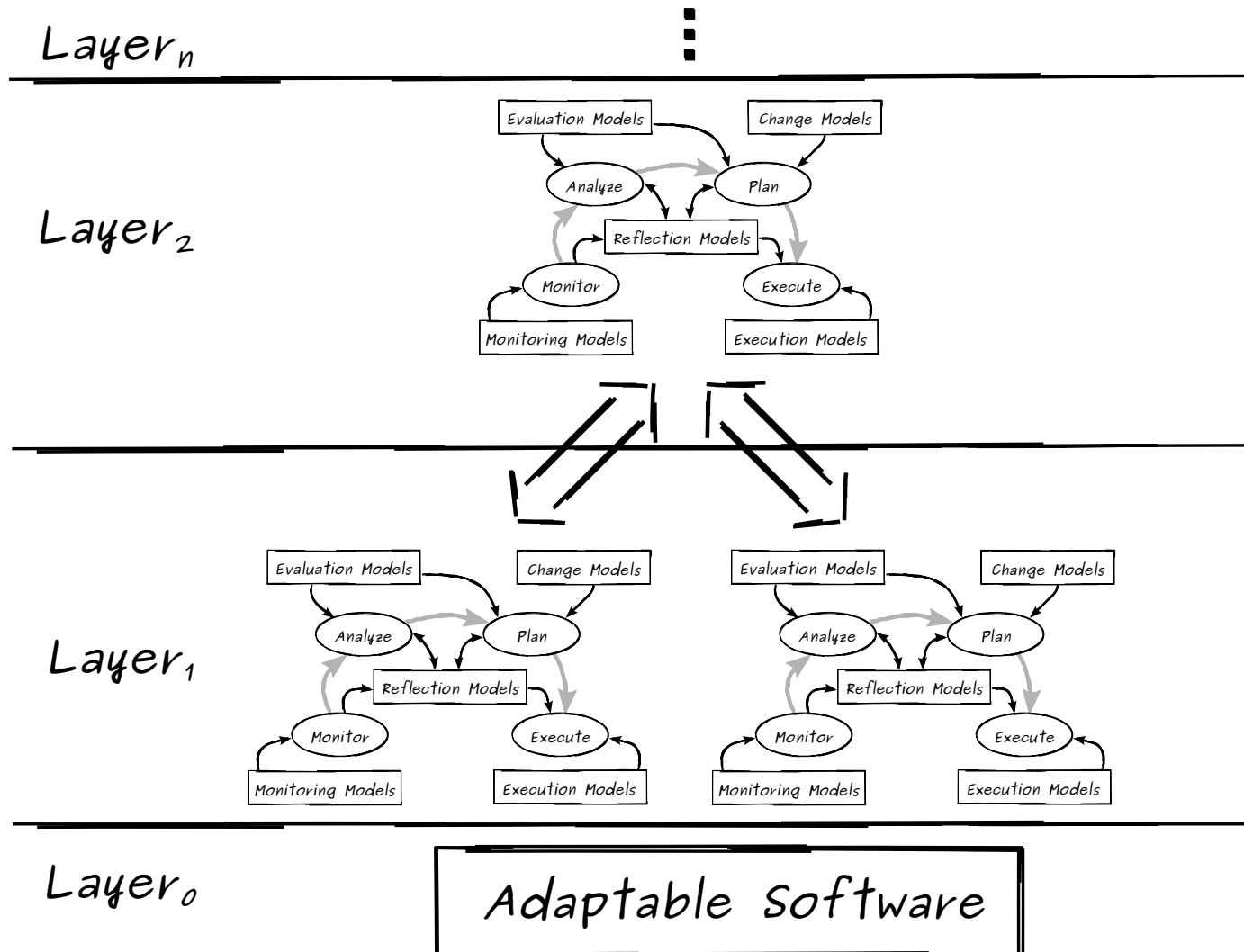


## ■ Solution:

- Join monitor and execute activities
- Extra module enforces the sequential execution

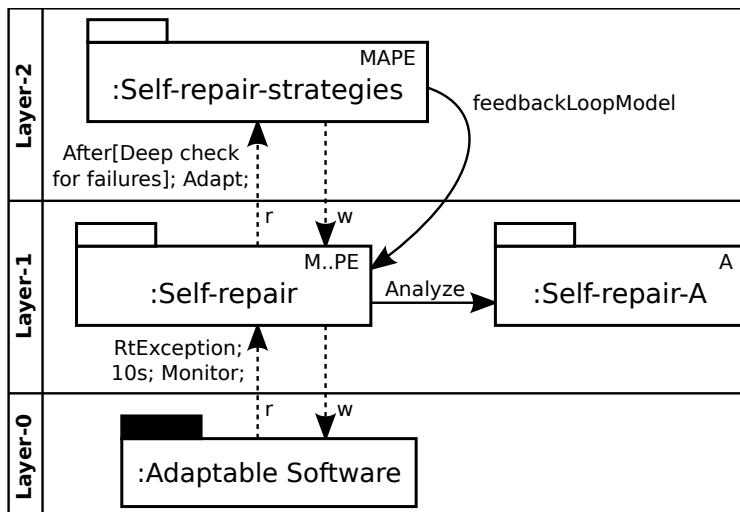
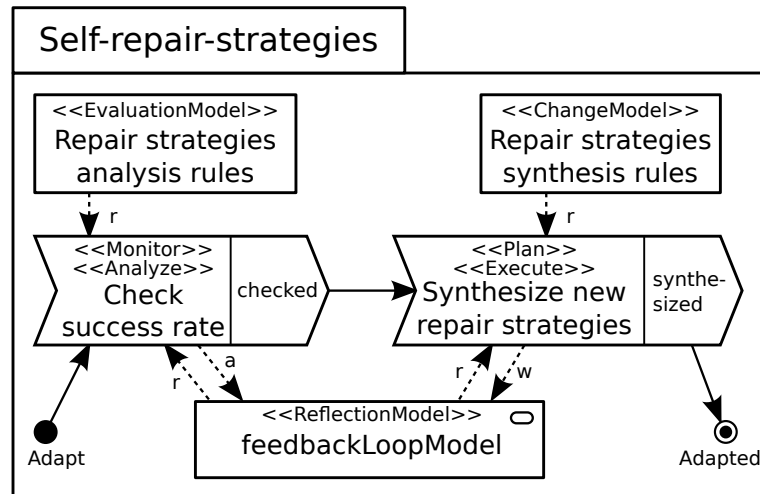
# EUREMA: Multiple Layers

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# EUREMA: Reflection via the Megamodels

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## ■ Benefits:

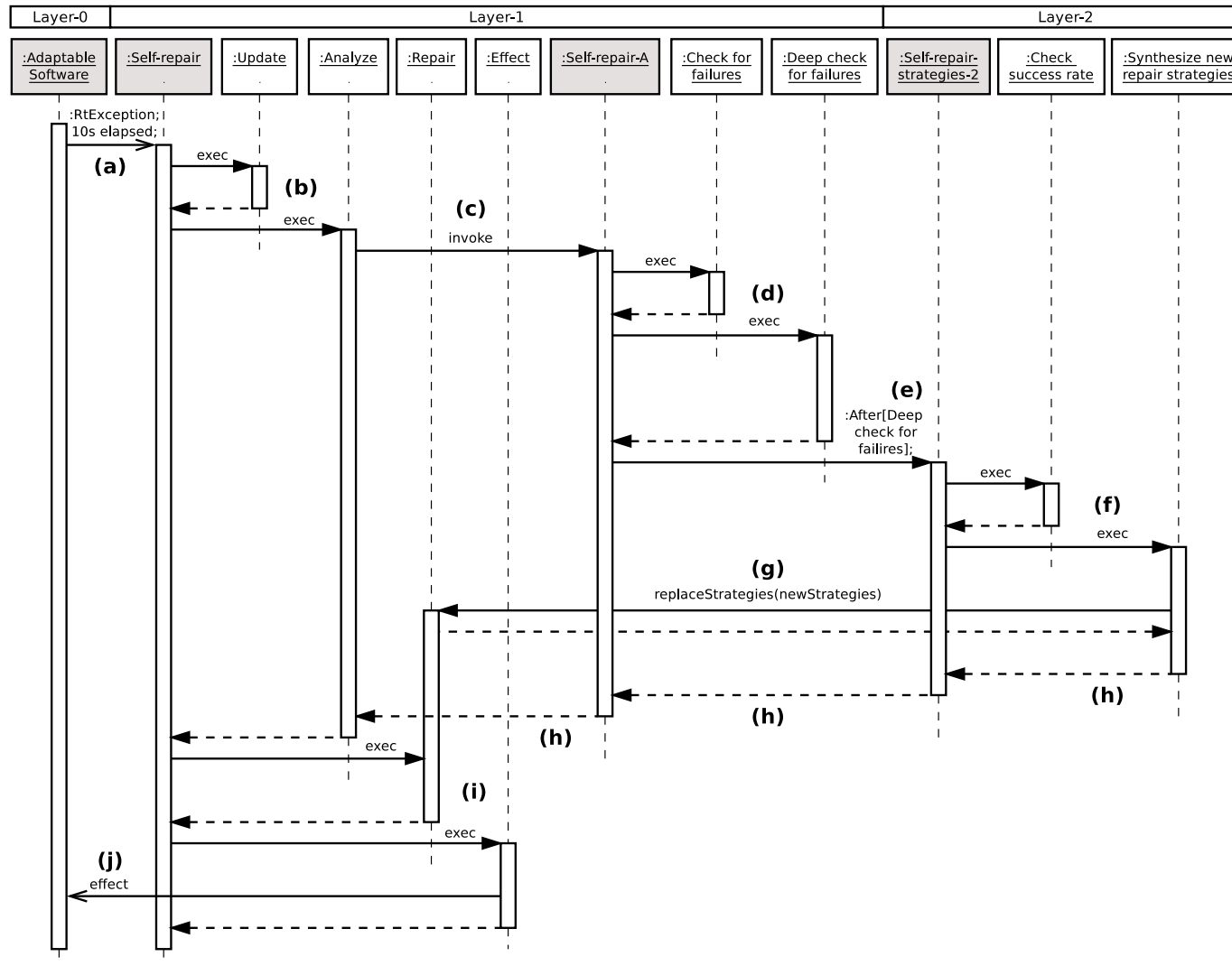
- No extra model has to be developed
- Causal connection is guaranteed by construction

## ■ Disadvantages:

- No abstraction of the underlying layer
- No temporal decoupling as no copy is maintained

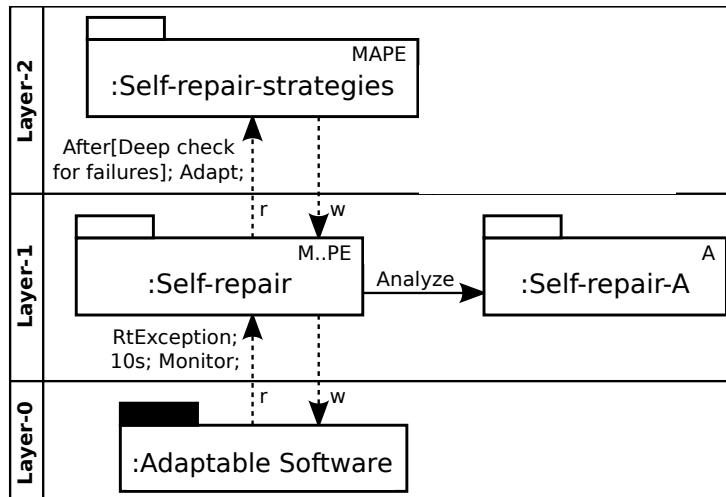
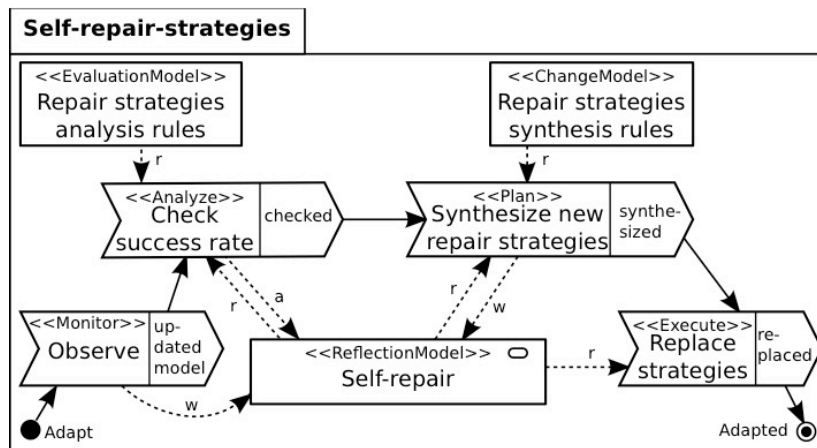
# Complex Behavior of Self-Adaptation Activities

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# EUREMA: User-Defined Reflection

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## ■ Benefits:

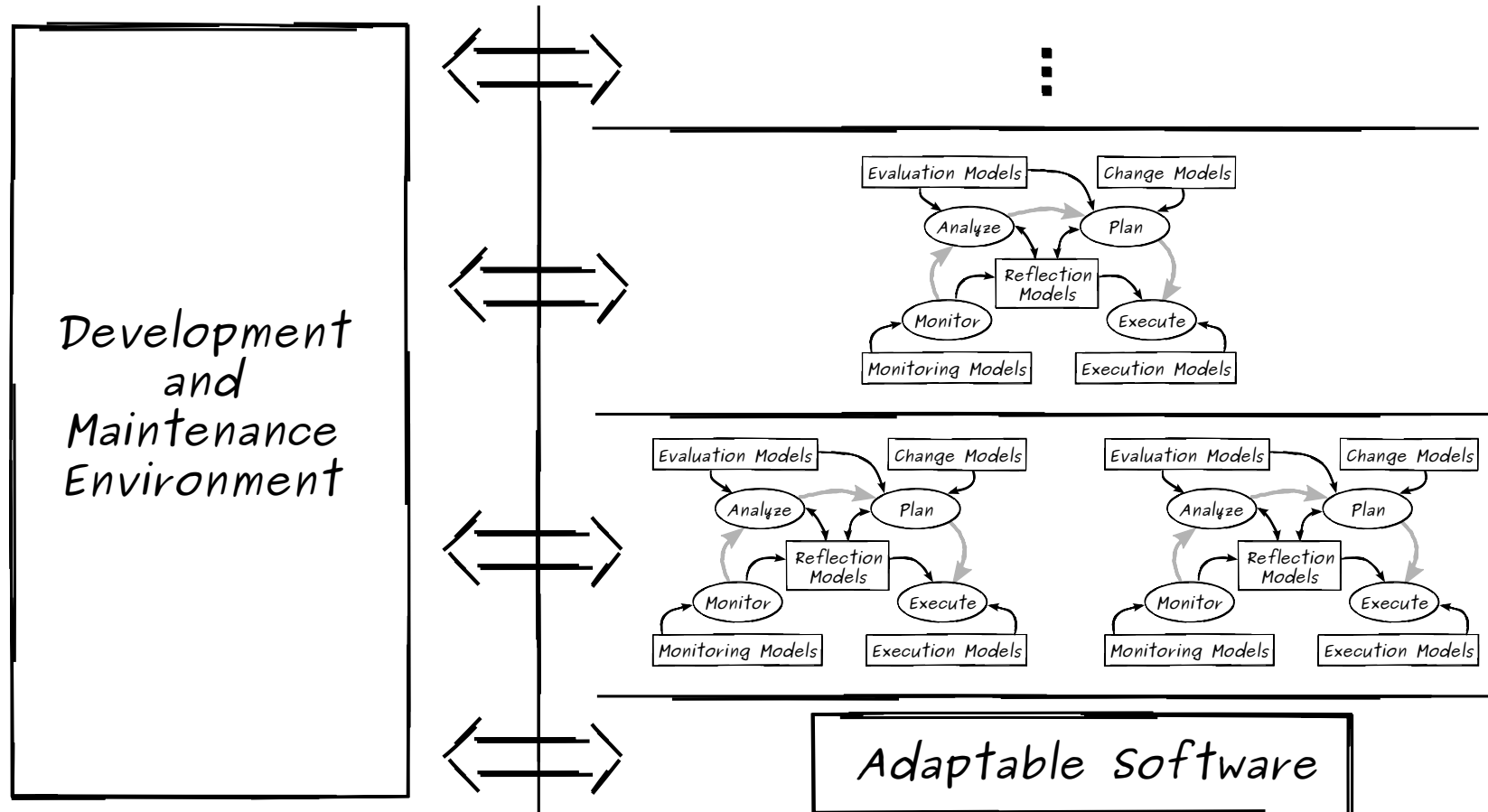
- Abstraction of the underlying layer
- Temporal decoupling

## ■ Disadvantages:

- Extra model has to be developed
- Causal connection has to be maintained explicitly

# Co-Existence of Self-Adaptation & Maintenance

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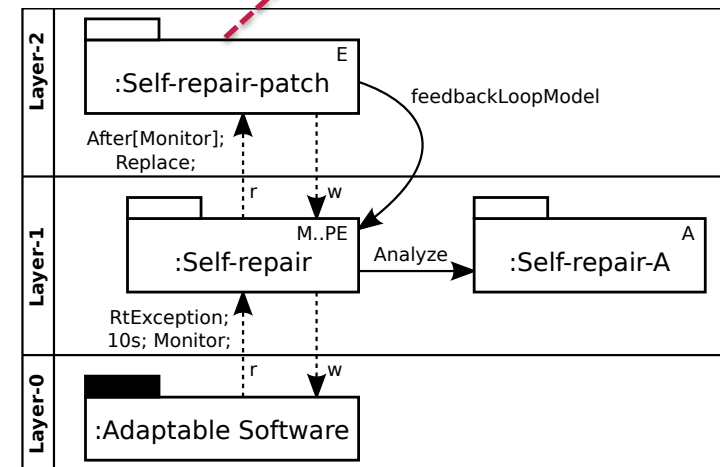
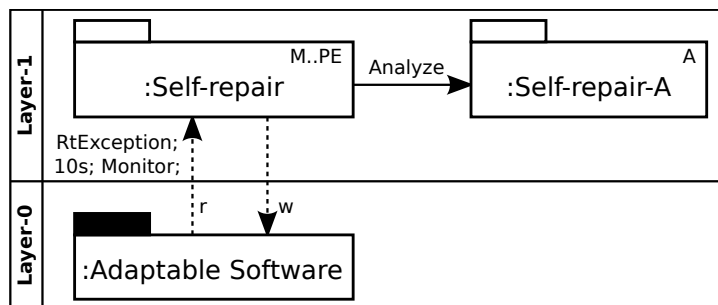
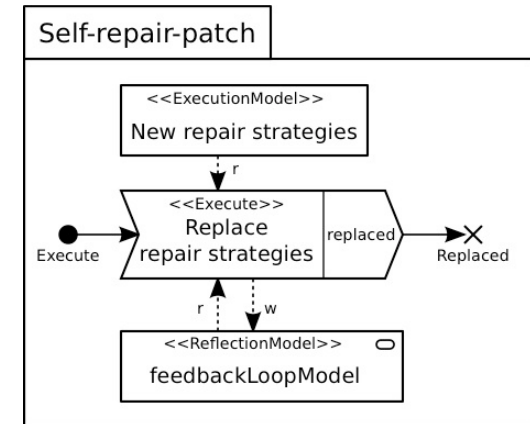
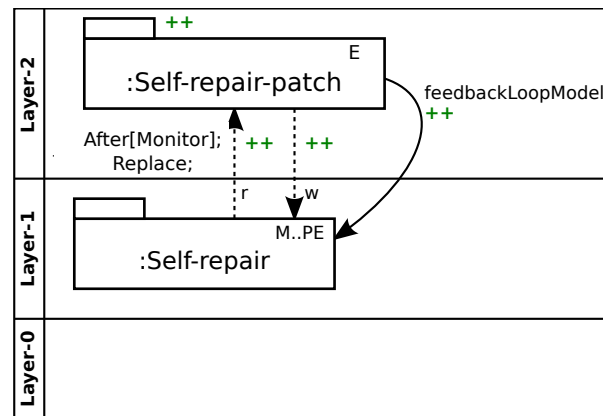


# EUREMA: Evolution via Off-line Adaptation (1/2)

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- Coordinated external **ad hoc adaptation** of the EUREMA model by adding a module on a higher level.

External Adaptation:

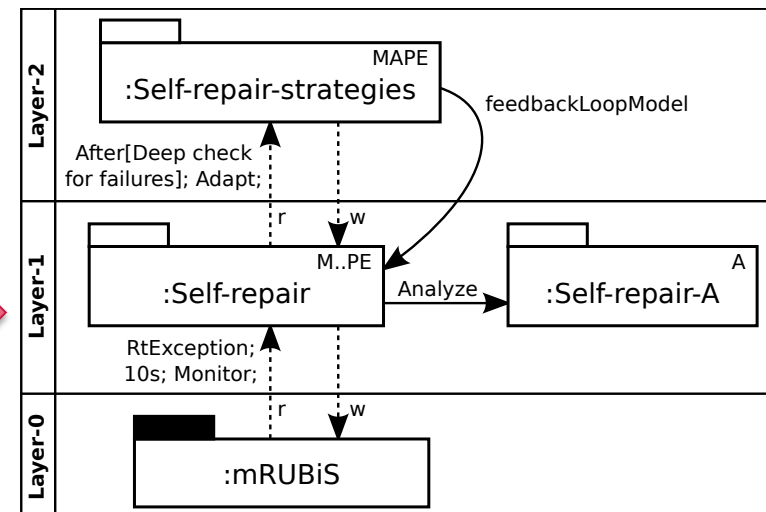
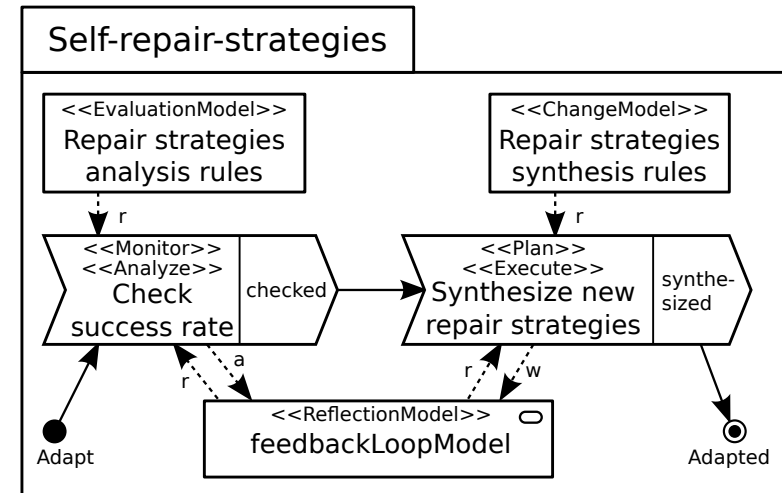
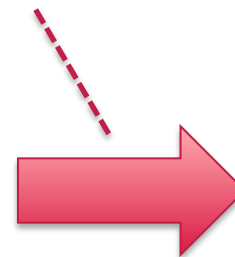
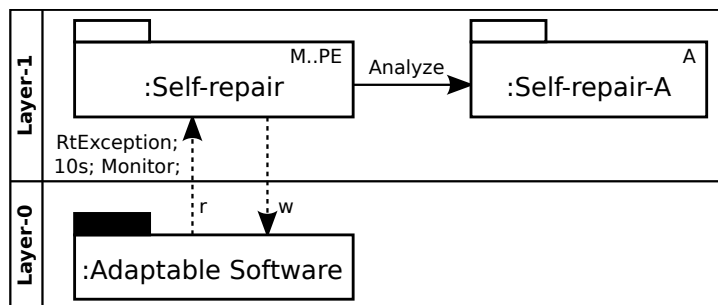
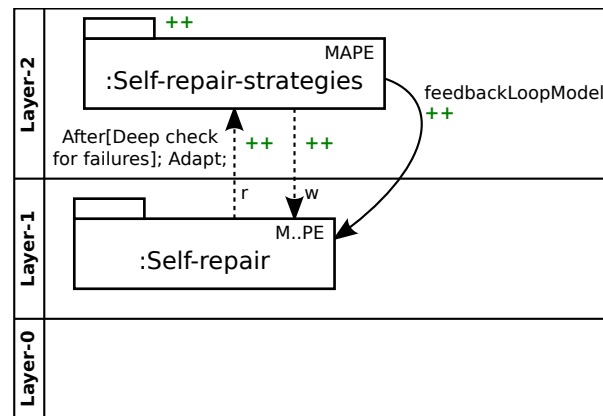


# EUREMA: Evolution via Off-line Adaptation (2/2)

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- Add **self-adaptation layer** in an EUREMA model on the fly.

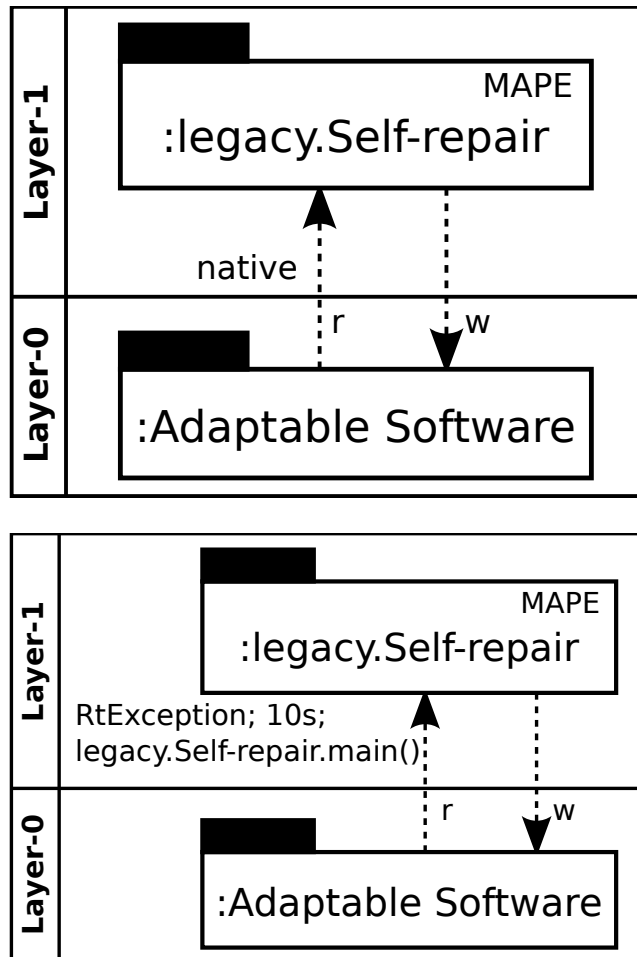
External Adaptation:





# EUREMA: Legacy & Triggering

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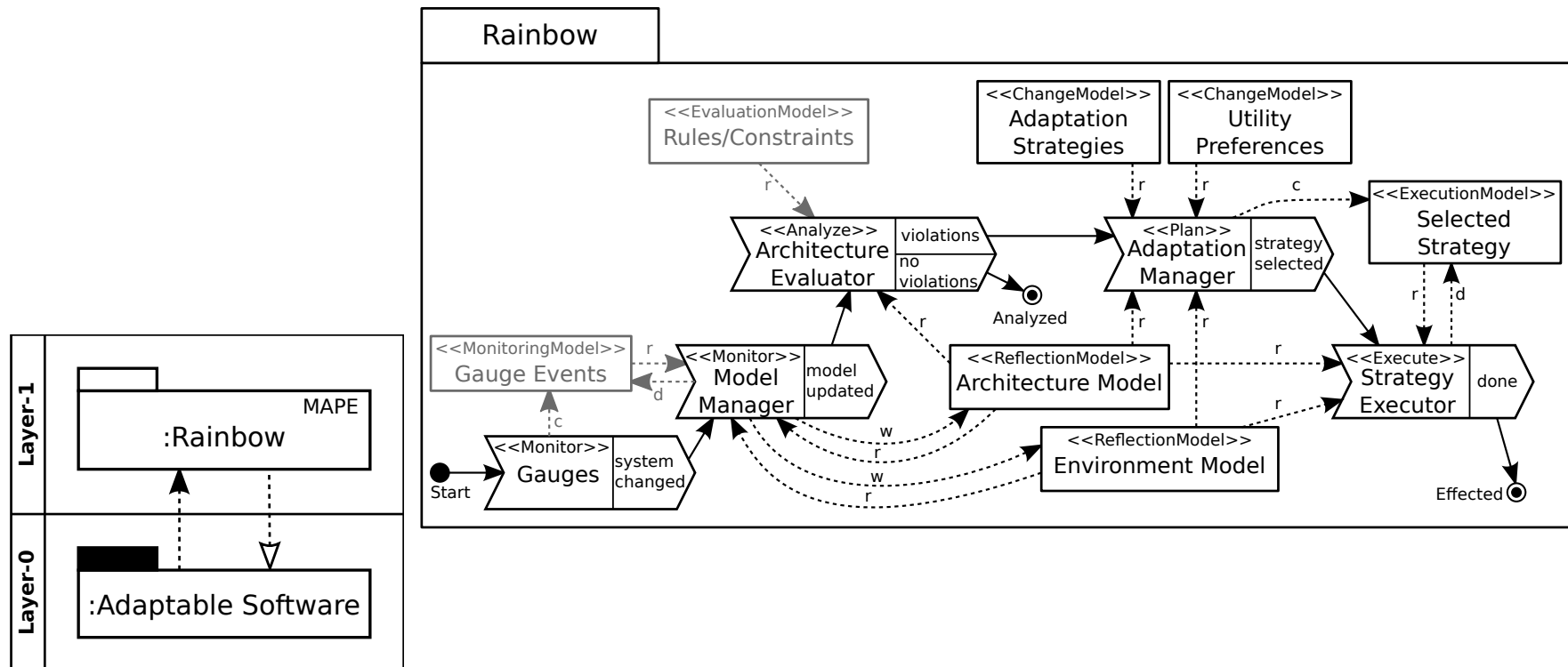


## ■ Options:

- Only model native triggering with EUREMA (no evolution is possible later)
- Model and realize triggering with EUREMA (evolution is possible later !)

# EUREMA: Modeling Rainbow

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- The general separation of the adaptation behavior into runtime models and activities can be captured. Emulation would in addition permit evolution due to the co-existence with offline maintenance.

# EUREMA: Discussion

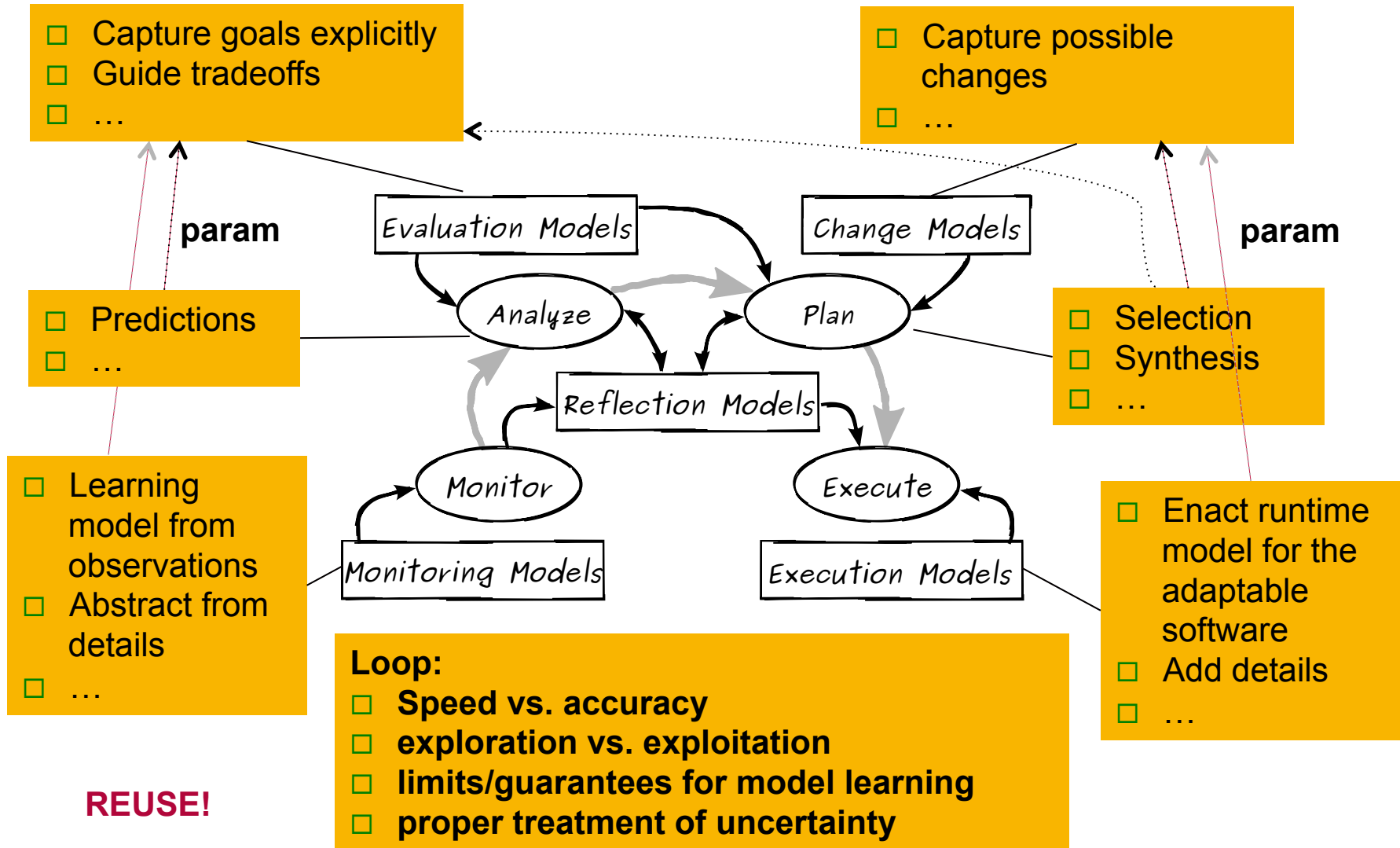
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- Model-driven engineering approach for adaptation engines
- Domain-specific modeling language for layers, modules, and control flow
- Leverages advanced solutions, like layered feedback loops
- Executable megamodels are kept alive at runtime
- Runtime models are employed at runtime
- Runtime interpreter for adaptation engines permits high degree of flexibility
- Leverages the co-existence of self-adaptation and off-line adaptation for evolution
- Modules and runtime models can to some extent be reused
- **Limitations:**
  - Concurrency and a distributed setting are not supported yet
  - ...

# 3. Challenges Ahead

## - enable self-aware computing

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# Challenges Ahead

## - long term (meta self-aware?)

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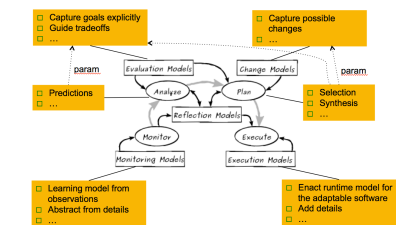
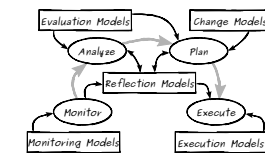
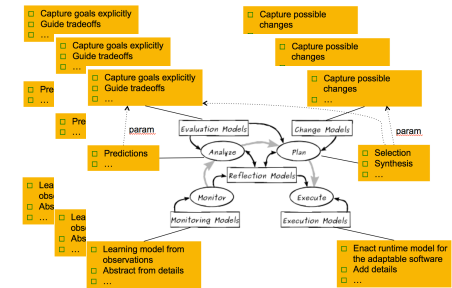
- Executable mega models kept alive at runtime with
  - Multiple runtime models
  - Activities are model operations (e.g., TGG)
  - Multiple loops
  - Multiple layers
  - Runtime interpreter for adaptation engines permits high degree of flexibility
- Leverages the co-existence of self-adaptation and evolution
- Modules and runtime models can to some extent be reused

Coordinate multiple loops for:

- Multiple goals
- Multiple runtime models
- Multiple activities (runtime model operations)
  - Learning strategies
  - Prediction strategies
  - Synthesis strategies
- ...

Higher layer must steer:

- diverse runtime models: number + selection
- diverse activities (runtime model operations): number + selection
- speed / accuracy
- exploration / exploitation
- ...



# 4. Outlook: Beyond centralized MAPE-K ...

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(Networked)  
Cyber-Physical Systems

Smart Factory -  
E.g. Industry 4.0

Smart Logistic

Micro Grids

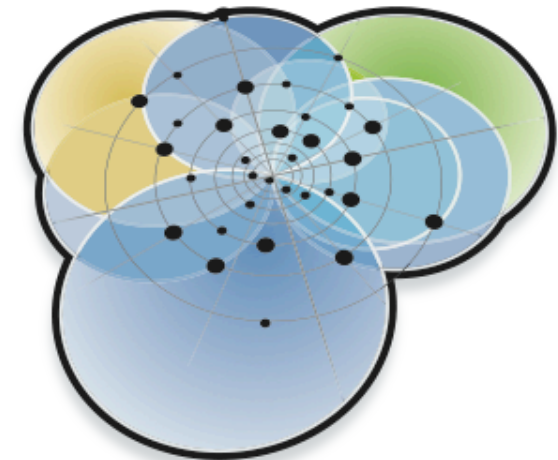
Internet of Things

Smart City



System of Systems

<http://oceanservice.noaa.gov/news/weeklynews/nov13/ioos-awards.html>



Ultra-Large-Scale Systems

Smart Home

E-Health

Ambient  
Assisted Living

Collabrative self-aware computing  
□ Exchange runtime models