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# INDEX COMPRESSION

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# Agenda

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1. What We Have Achieved
2. Structure of Compressed Index
3. Evaluation / Comparison
4. Live Demonstration
5. Conclusion

# What We Have Achieved

**DictionaryHashMap**

- DictionaryHashMap()
- get()
- put()
- putAll()
- readFromFile()
- writeToFile()

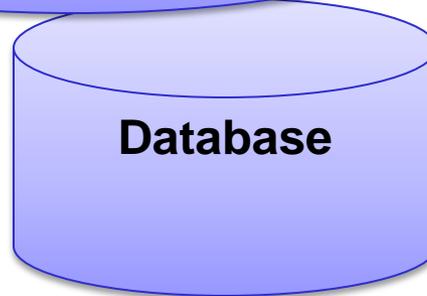
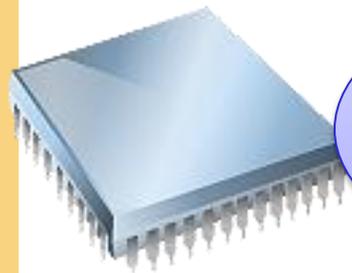
```
Index Compression by Manuel Blechschmidt and Benjamin Eckart
Please enter command:
help
Unknown command. Valid commands are:
load      Load index from file
save      Saves index to file
index     Starts indexing from database
query     Queries term from index, e.g.
exit      Exit program
```

JUnit

Finished after 2,201 seconds

Runs: 7/7      Errors: 0

- de.hpi.fgis.wikisearch.compression.dto.Posting
- testPostingListString (0,000 s)
- testPostingListInputStream (0,000 s)
- testReadPostingsFromDatabase (0,000 s)
- testNewConstructor (0,000 s)
- testReadPostingsFromByteArray (0,000 s)
- testHighTermFrequencyFromByteArray (0,000 s)
- testHighPositionFromByteArray (0,000 s)



# Index Compression Structure

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Use multiple Byte Buffers and store them in a HashMap

hashCode → [size of postings, size of term, term, postings], [size of postings, size of term, term, postings]...

- Posting List store documentIds and positions
- Numbers in Posting List are stored using delta encoding and vints

## **Problem: Java HashMaps need lots of RAM**

e.g. index with terms only, about 750 MB with Java HashMaps  
one instance of *Object* takes 16 Byte!

## **Solution:**

Implementation of own HashMap algorithm, which consumes less objects per entry

# Implementation of Own HashMap

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ID	Bytes
0	10111010101110...
1	10101110110010...
2	
3	
4	01101101010100...
5	
6	11110110101010...
7	
...	

Put

1. Calculate HashCode of Entry
2. Map HashCode to number of array
3. Add and compress Dictionary Entry to array slot

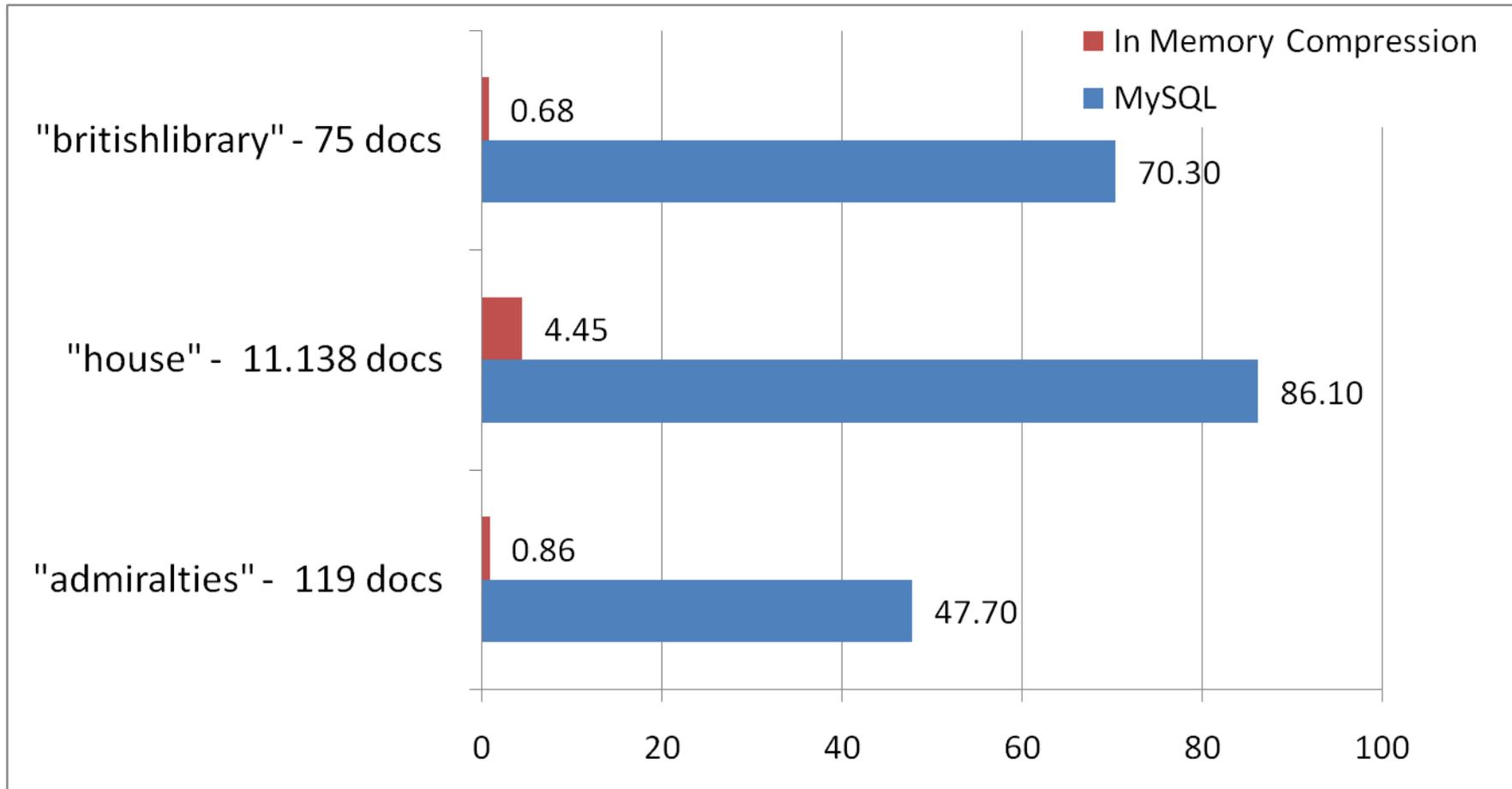
Get

1. Calculate HashCode of Entry
2. Map HashCode to number of array
3. Decompress array slot
4. Return Postings

## Evaluation / Comparison

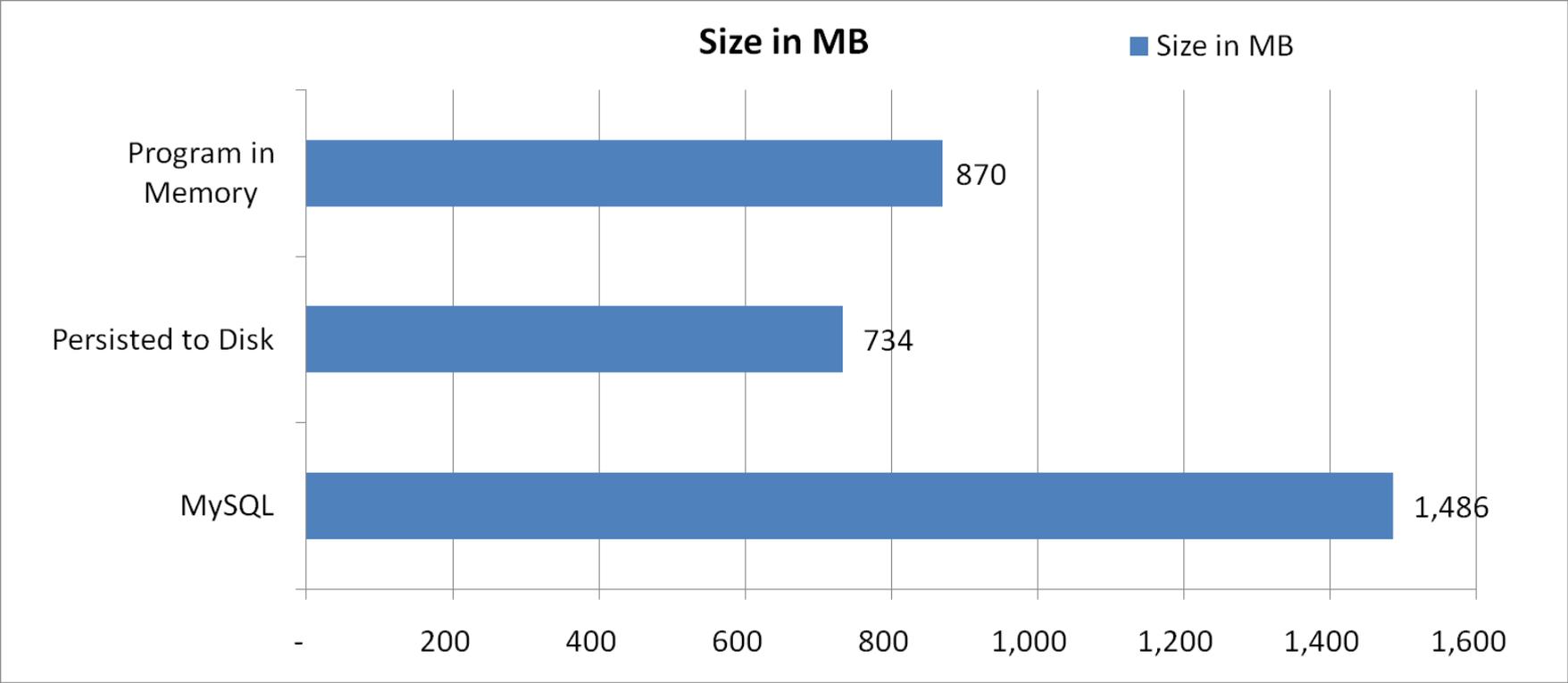
6

- In-memory representation vs. MySQL table
- Test Data Set: all rows of example inverted index
- Performance measurement
- Size of index



All times in miliseconds - MySQL without Cache

# Memory consumption



# Live Demo

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```
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```

```
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```
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Unknown command. Valid commands are:
```

```
load      Load index from file
```

```
save      Saves index to file
```

```
index     Starts indexing from database
```

```
query     Queries term from index, e.g. query house
```

```
exit      Exit program
```

- Standard Java Library does not provide memory efficient handling of objects
- About 50% memory saving can be achieved with simple compression techniques
- In-Memory handling makes querying a lot faster
- Also updates of index are possible