

#### Develop your own Database 2018/2019

Week 1

## Outlook

- 1. High-Level Overview
- 2. First Work Package
- 3. Organizational Stuff



# What can you expect?

- Better understand how in-memory databases work
- Learn how to familiarize yourself with a larger code base
- Gain experience in system development
- Improve your C++1xyz skills
- Work in small teams on a larger project

If this sounds interesting to you, you are in the right room.



## Timeline





#### Timeline

- In addition to introducing you to the architecture, the first two sprints aim at
  - refreshing your C++ knowledge
  - getting you up to speed with our code style, test setup,
     and expectations
- If you and C++ are on a first-name basis, this might appear a bit slow - please bear with us



## What do we expect?

- Fruitful discussions about why we do things the way we do
- Active participation in the group work and our meetings



## What do we hope for?

- 1. Generate interest in our research
- 2. Continue to work with you in Master's theses, Hiwi jobs, ...

If anyone is interested right away, please contact us.



#### Who are we?



Martin Boissier

- Data Aging and Tiering
- Pricing



Stefan Klauck

- Replication
- SSI-CLOPS



Markus Dreseler

- New Hardware
  - NVRAM
  - SGI



Jan Kossmann

- Self-Driving Databases
- Query Optimization



## What has changed since last year?

- Hyrise has grown significantly and can slowly be considered a real database
  - Just as in industry, you will have to work your way into a grown (but well maintained) code base
  - We will help you by proposing group projects that are digestible chunks



### What has changed since last year?

- In the first year, we built fundamental components like a scheduler or joins
- In the second year, we built more components, including networking and subselects
- Now, we can focus on performance and build optimizer rules, or automatic tuning components
  - You will be able to see your results right away!



### What has changed since last year?

- We have incorporated the in-class and EvaP feedback and
  - will not have an intermediary presentation
  - will start the group project earlier
  - will coordinate the communication between seminar students and other people working on Hyrise better



# Introducing Opossum





## Introducing Opossum

- Opossum is the (1) prototypical, (2) columnar (3) inmemory database that we will build during the first three sprints
- Prototypical: We do not plan for Opossum to be used in a productive environment
- Columnar: We exclusively use columnar orientation for data
- In-Memory: All data that we work with is stored in RAM



# Why In-Memory?

Access Time		If a nanosecond was a second, similar to retrieving the data from	
CPU Registers	1 ns	your memory (1 sec)	
CPU L3 Cache	10 ns	your desk (10 sec)	
DRAM	100 ns	the next office (01:40 min)	

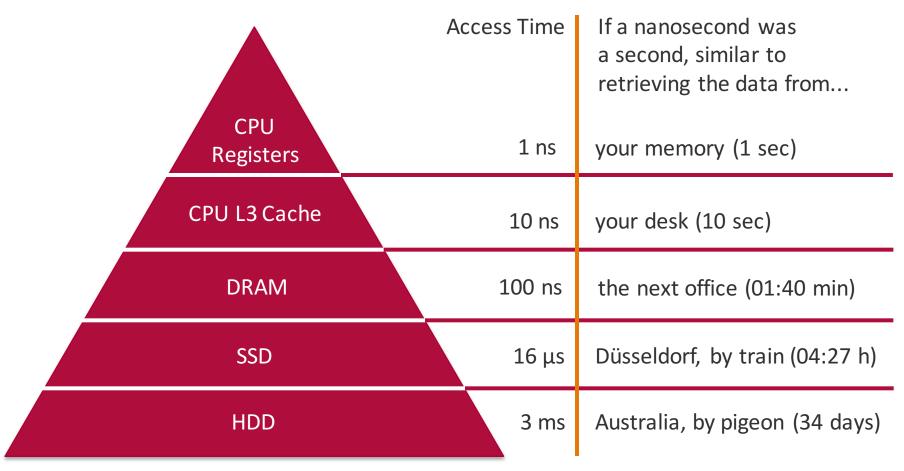


# Why In-Memory?

	Access Time	If a nanosecond was a second, similar to retrieving the data from	
CPU Registers	1 ns	your memory (1 sec)	
CPU L3 Cache	10 ns	your desk (10 sec)	
DRAM	DRAM 100 ns the next office		
SSD	16 μs	Düsseldorf, by train (04:27 h)	



# Why In-Memory?







#### Build your own Database - Week 1

## First Work Package

## Description

- You can find the description of the work package online:
  - https://hpi.de/plattner/teaching/winter-term 201819/develop-your-own-database-ws18.html



#### First tasks

- 1. Set up your build environment
- 2. Implement a single segment
- 3. Group segments into a chunk
- 4. Append data to a chunk
- 5. Group chunks into a table
- 6. Store tables in a StorageManager



## Setting up your Environment

Demo (git clone, install, cmake, make test -j)



## Up-to-Date Build Setup

- Why do we require current compiler and library versions?
- First reason: New C++17 features are great, but building up technical debt for workarounds is not:

```
-#if __has_include(<optional>)
-template <class T>
-using optional = ::std::optional<T>;
-static auto nullopt = ::std::nullopt;
-#else
-template <class T>
-using optional = ::std::experimental::optional<T>;
-static auto nullopt = ::std::experimental::nullopt;
-#endif
```



## Up-to-Date Build Setup

Second reason: Even compilers are not infallible

#### Bug 79180 - Nested lambda-capture causes segfault for parameter pack **Status: RESOLVED FIXED** Reported: 2017-01-22 08:25 UTC by Markus Dreseler **Modified:** 2017-10-02 12:48 UTC (History) Alias: None **CC List:** 5 users (show) **Product:** gcc See Also: Component: c++ (show other bugs) **Host:** Version: 6.3.0 **Target: Build:** Importance: P3 normal **Known to work: Target Milestone:** 8.0 **Known to fail:** Assignee: Not yet assigned to anyone Last reconfirmed: 2017-01-23 00:00:00



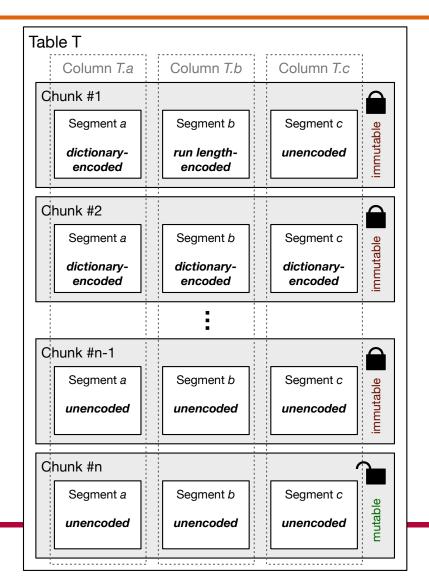
# Up-to-Date Build Setup

Now that we have gcc 8...

<u>Status</u> : NEW ( <u>edit</u> )  Reported: 2018-07-30 14:26 UTC by <u>Markus Dr</u> Modified: 2018-10-09 09:13 UTC ( <u>History</u> )	nges		
Modified: 2018-10-09 09:13 UTC (History)	seler		
Alias: None (edit) CC List: 6 users including you (edit)	CC List: 6 users including you (edit)		
Product: gcc	Ignore Bug		
Component: (show other bugs)			
Version: 8.0 See Also: (add)			



## The Opossum Table Model





## Document Walkthrough





Build your own Database - Week 1

## Organizational Stuff

#### **About Correctness**

- For the sprints, we are using a stripped Hyrise code base
- Some things look slightly different in the master, but we believe that this is a better start
- We have tested that everything works the way we expect it to, but this does not mean that everything is perfect
- If something looks wrong, or if you have any issues about the course itself, please do not hesitate to talk to us



#### Einschreibung und -fristen, Leistungserfassungsprozess, Vertiefungsgebieteinordnung

#### Allgemeine Information

- > Semesterwochenstunden: 4
- > ECTS: 6
- > Benotet: Ja
- > Einschreibefrist: 21.10.2018
- > Lehrform: Projekt / Seminar
- > Belegungsart: Wahlpflichtmodul
- > Maximale Teilnehmerzahl: 24

#### IT-Systems Engineering MA

- > ITSE-Analyse
- > ITSE-Entwurf
- > ITSE-Konstruktion
- > ITSE-Maintenance
- > BPET-Konzepte und Methoden
- > BPET-Spezialisierung
- > BPET-Techniken und Werkzeuge
- > OSIS-Konzepte und Methoden
- > OSIS-Spezialisierung
- > OSIS-Techniken und Werkzeuge
- > SAMT-Konzepte und Methoden
- > SAMT-Spezialisierung
- > SAMT-Techniken und Werkzeuge

#### Data Engineering MA

- > PREP-Konzepte und Methoden
- > PREP-Techniken und Werkzeuge
- > PREP-Spezialisierung
- > SCAL-Konzepte und Methode
- > SCAL-Techniken und Werkzeuge
- > SCAL-Spezialisierung



#### Einschreibung und -fristen, Leistungserfassungsprozess, Vertiefungsgebieteinordnung

Kriterium	Gewichtung
Sprint 1-3	30 %
Gruppenphase	60 %
Aktive Mitarbeit	10 %



#### Piazza

- Most likely, there will be remaining questions about the architecture or the implementation
- Waiting for a week is not an option
- Your classmates may have the same question or be able to help you



#### Piazza

- We use Piazza to answer questions, communicate, and organize the class:
- https://piazza.com/hpi.uni-potsdam.de/fall2018/dyod
- Please use common sense in how much of your implementation you should share



## Groups

- We would like for you to work in groups of three
- Feel free to start working on the first sprint now
- Please wait with forming groups until you have received your confirmation by the Studienreferat (Monday?)
- You can also use Piazza to find team members
- For your submission, please send us an email with the names of your group members, a link to your repositority, and the SHA-1 hash of your final commit



# Weekly Meetings

- We will use one of our two slots for presentations given (mostly) by the teaching team – attendance here is highly recommended
- The other slot can be used for your group work
- As needed, we might use it for further clarifications of the material – this will be announced in advance and is optional
- Which slot do you prefer? Vote on Piazza!



#### Deliverables

•	31 Oct	Code	Sprint 1
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- 7 Nov Review Sprint 1
- 14 Nov Code Sprint 2
- 21 Nov Review Sprint 2
- 28 Nov Code Sprint 3
- 5 Dec Review Sprint 3

#### (Group phase)

- 6 Feb First Code Group Phase
- tbd Review and Final Code Group Phase



(tbc)

#### Next Week

- Deep Dive into some of the used C++ concepts and beyond
  - Templates
  - Smart Pointers
  - RAII

