

## Software Engineering 2 (SWT2)

Chapter 1:  
Introduction and Organization

# Agenda: Introduction and Organization

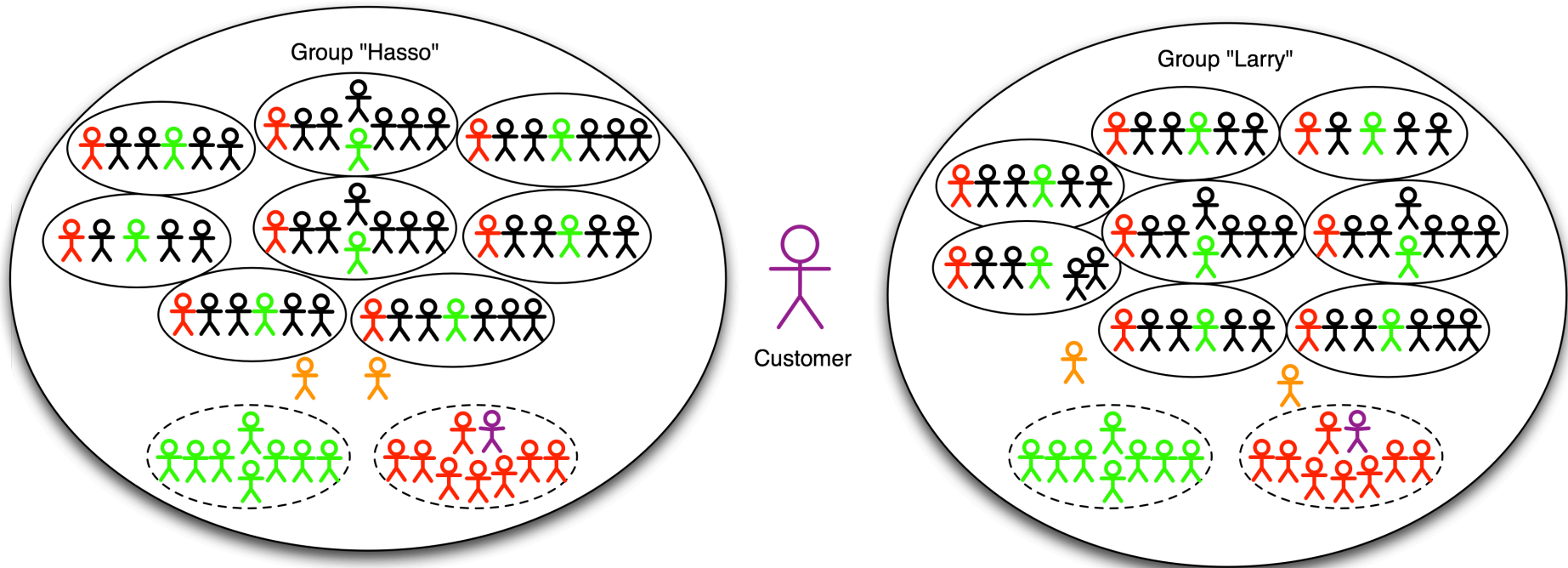
2

- **High-level Overview of SWT2**
- Organization
- SWT2 Project
- SWT2 Lecture
- Basic IT Infrastructure
- Literature

# High-level Overview of SWT2 (legacy)

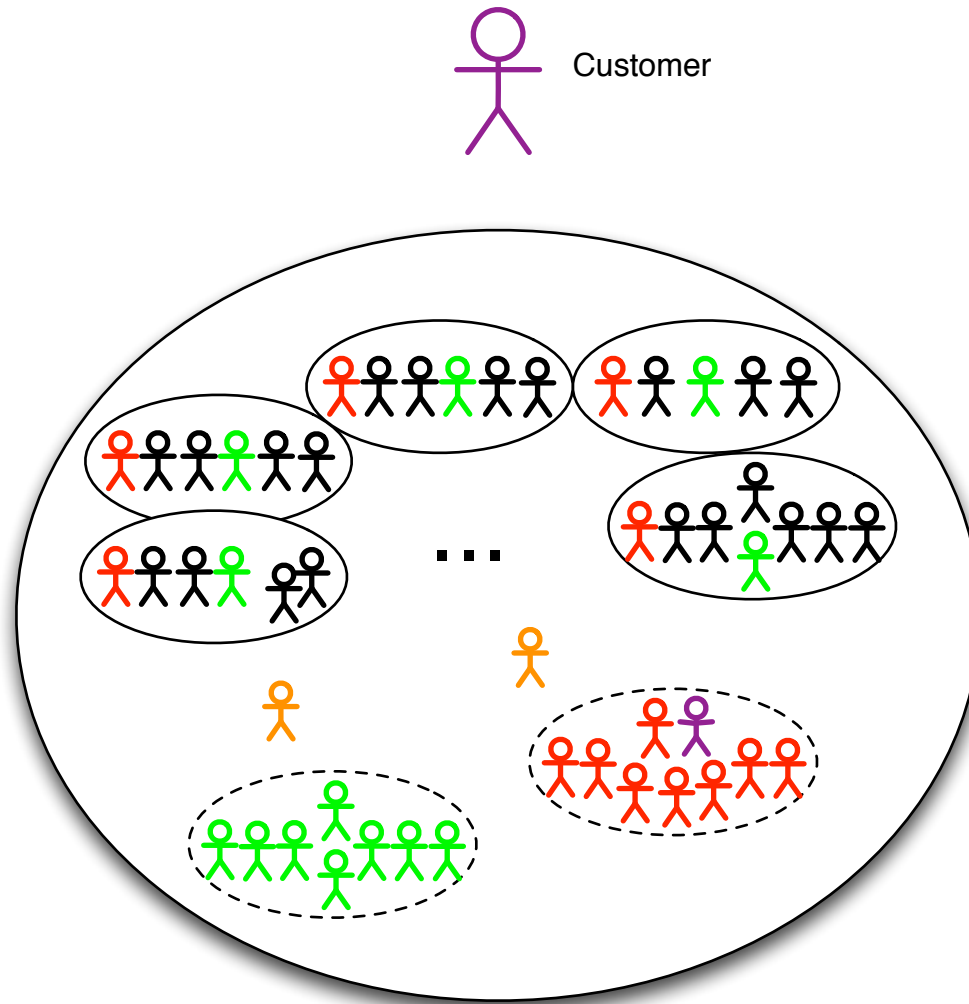
3

## Software development in the large



# High-Level Overview of SWT2

4



# High-level Overview of SWT2

5

## Your semester in a nutshell

- Introduction into technology, methodology, requirements etc.
- Sprints #1 + #2 + lectures
  - Sprint planning
  - Doing incl. "Daily Scrum"
  - Estimation meeting
  - Scrum of Scrums
  - Planning of planning
  - Sprint review
  - Sprint retrospective
  - Result presentation
- Christmas holidays
- Sprints #3 + #4 + lectures
- Oral or written exam

# Agenda: Introduction and Organization

6

- High-level Overview of SWT2
- **Organization**
- SWT2 Project
- SWT2 Lecture
- Basic IT Infrastructure
- Literature

# Organization

7

## Prerequisite to SWT2

- Undergraduate program
- Softwaretechnik 1

## Class

- 4 SWS (~8h work per week)
- 6 ECTS credit points (graded)

# Organization

8

## Important dates

- Enrollment until October, 2012
- Preparation exercise starts today
- Project starts November 12, 2012

## Lectures

- Friday, 11:00 – 12:30, HS3
- Friday, 13:30 – 15:00, HS3

## Exercises: Block

## Web

- <http://epic.hpi.uni-potsdam.de/Home/SoftwaretechnikII2012>



# Organization

9

## Responsible

- Jürgen Müller ([juergen.mueller@hpi.uni-potsdam.de](mailto:juergen.mueller@hpi.uni-potsdam.de))



## Teaching Team

- Thomas Kowark ([thomas.kowark@hpi.uni-potsdam.de](mailto:thomas.kowark@hpi.uni-potsdam.de))
- Ralf Teusner ([ralf.teusner@hpi.uni-potsdam.de](mailto:ralf.teusner@hpi.uni-potsdam.de))
- Martin Lorenz ([martin.lorenz@hpi.uni-potsdam.de](mailto:martin.lorenz@hpi.uni-potsdam.de))
- Arian Treffer ([arian.treffer@hpi.uni-potsdam.de](mailto:arian.treffer@hpi.uni-potsdam.de))



## Tutors

- Christian Godde ([christian.godde@student.hpi.uni-potsdam.de](mailto:christian.godde@student.hpi.uni-potsdam.de))
- Christoph Matthies ([christoph.matthies@student.hpi.uni-potsdam.de](mailto:christoph.matthies@student.hpi.uni-potsdam.de))

# Organization

10

## Grading

- Preparation exercise (completion mandatory)
- Oral exam (30%, individual mark), will be replaced by written one if #students > 30
- Usage of presented methods and concepts (45%, team mark)
  - Scrum
  - Behaviour-driven development
  - Test-driven development
  - Software Configuration Management
  - Continuous Integration
- Software development results (25%, team mark)
- If work is not distributed equally amongst team members, individual adjustments of the marks are possible
- To pass, you have to reach a 4.0 in **each** category

# Agenda: Introduction and Organization

11

- High-level Overview of SWT2
- Organization
- **SWT2 Project**
- SWT2 Lecture
- Basic IT Infrastructure
- Literature

# Learning Targets

12



# Content of the Project

13

Break down of people into groups and teams

- Development Group is split into teams of 5-8 people
- Each team
  - 1 Product Owner (PO)
  - ~½ Scrum Master (SM)
  - Several team members
- Questions
  - Who is not in the 5<sup>th</sup> semester?
  - Who is not an HPI student?

# Content of the Project

14

Break down of people into groups and teams

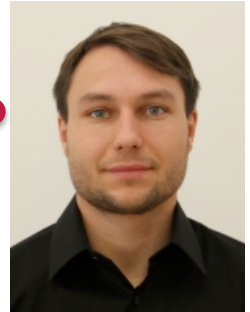
- Special teams

- Scrum of Scrums (SoS)
- Planning of Planning (PoP)

- Addition from the teaching team for each group

- 1 customer (Ralf)
- 1 chief product owner for tough decisions (Martin)

- Tutors accompany each team



# Content of the Project

15

## Software engineering assignment

- Build Extensions for a Massive open online course system
  - Stable core will be provided
  - Extensions should showcase possibilities of such a platform
  - Strong focus on avoiding “patchwork” (UI, Workflows, Data)
- 
- Programming framework is fix: Ruby on Rails
  - Requirements will be presented in detail next week

# Agenda: Introduction and Organization

16

- High-level Overview of SWT2
- Organization
- SWT2 Project
- **Basic IT Infrastructure**
- SWT2 Lecture
- Literature



# Content of the Project

17

# Infrastructure

Redmine-Tickets

Redmine-Wiki

Hudson-CI

Mailing-Lists

Git-Repo

Calendar

Dev-VM

# Agenda: Introduction and Organization

18

- High-level Overview of SWT2
- Organization
- SWT2 Project
- Basic IT Infrastructure
- **SWT2 Lecture**
- Literature

# SWT2 Lecture

19

Lecture supports project

- Rails intro
- MOOC intro
- Scrum Lego exercise
- Scaling Scrum
- Project infrastructure in detail
- BDD & TDD (in Rails)
- Performance Bottlenecks
- Slide-Ins: Code Review, Tool presentations, Process Improvements
- Large-scale deployment
- Guest Lectures (Industry)

# Agenda: Introduction and Organization

20

- High-level Overview of SWT2
- Organization
- SWT2 Project
- Basic IT Infrastructure
- SWT2 Lecture
- **Literature**

- General literature
  - Ruby, S.; Thomas, D.; Hansson D. H.: Agile Web Development with Rails, 2010 (ebook)
  - Swicegood, T.: Pragmatic Guide to Git, 2010 (ebook)
  - Rappin, N.: Rails Test Prescriptions, 2010
  - Rasmusson, J.: The Agile Samurai, 2010 (ebook)
  - Pichler, R.: Agile Product Management with Scrum, 2010
  - Wirdemann, R.: Scrum mit User Stories, 2009
  - Larman, C.; Vodde, B.: Scaling Lean & Agile Development, 2009
  - Ludewig, J.; Lichter, H.: Software Engineering, 2006
  - Sommerville, I.: Software Engineering, 2004
  
- Specific literature is provided in each chapter of the lecture
- Ebooks will be made available for chosen books