

Optimizing Task Scheduling for Software Developers Based on Cognitive Load

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Abstract

This research proposal aims to optimize task scheduling for software developers by correlating cognitive load with task performance. Using both subjective (NASA-TLX) and objective (EEG alpha power) measures of cognitive load, we will assess various software development tasks such as coding, debugging, code review, documentation, and collaboration.

What?

The goal is to find out if there is a relationship between cognitive load and different software development tasks, and to create a good task schedule based on the results by also including the developer's emotional state [4]. This task scheduling model helps to improve the productivity and well-being of software developers.

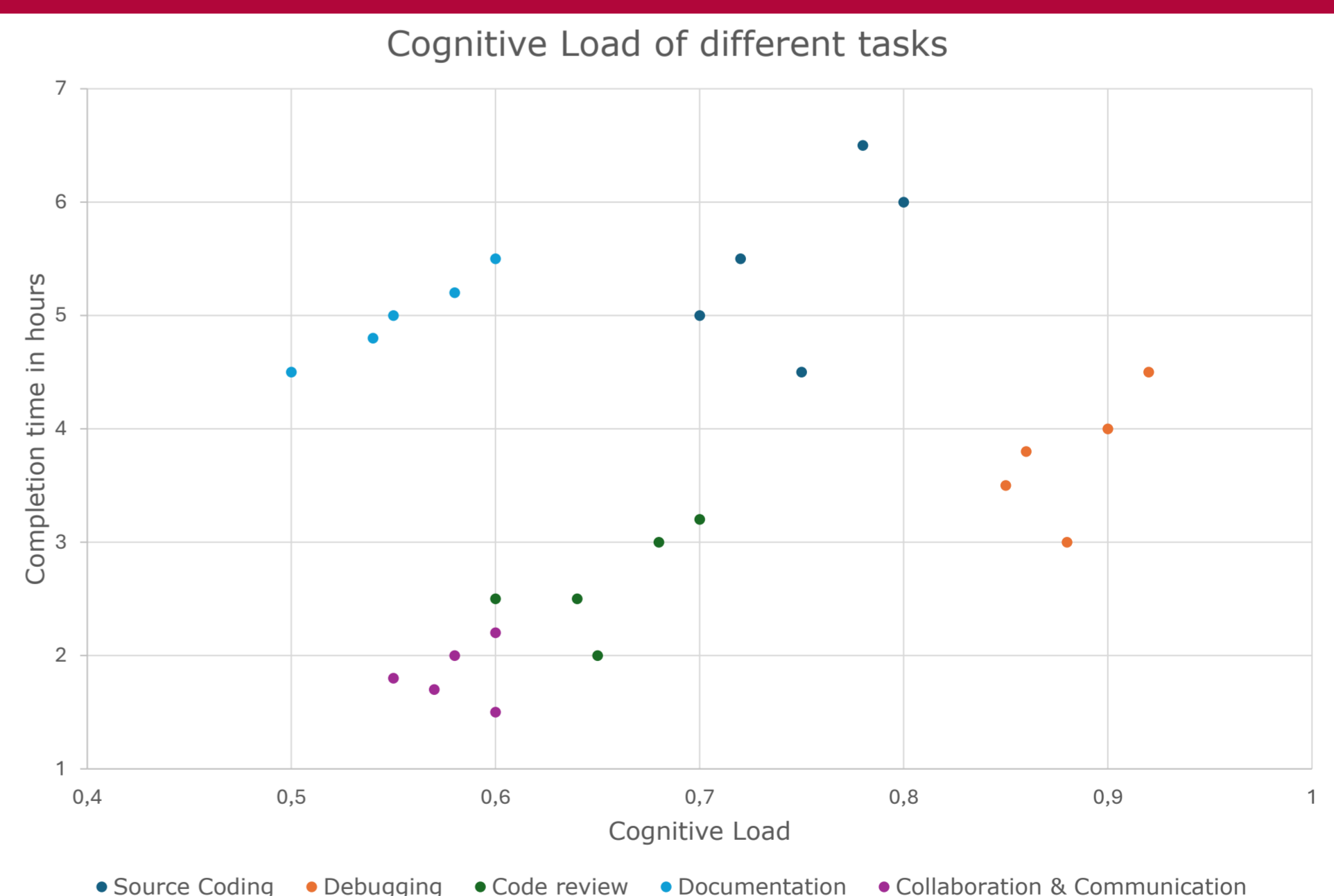
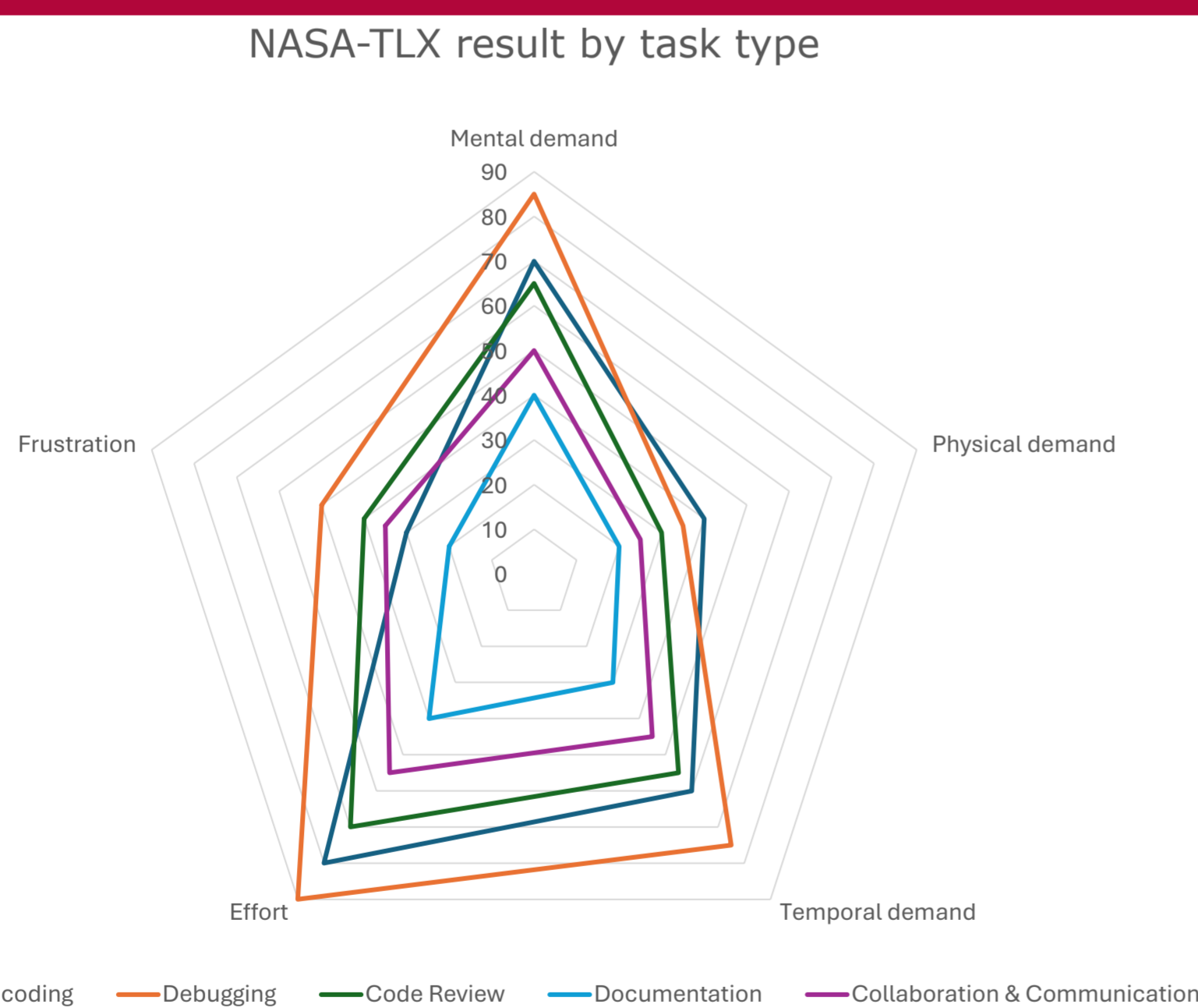
Why?

- Scheduling tasks based on current cognitive load should improve task quality and satisfaction in the development process.
- High cognitive load leads to decreased developer performance and increased error rates [2].
- Current research focuses only on code comprehension tasks and overlooks other tasks [1].

How?

- Conduct a study with software developers of different experience levels, as cognitive load varies for each person [1].
- Measure cognitive load based on task and developer using an EEG headset, pupil dilation, and eye tracking.
- Measure task performance quantitatively (time taken) and qualitatively (error rate).
- Subjective assessment of perceived workload using self-reported NASA-TLX surveys [3].
- Identify patterns with help of machine learning to correlate cognitive load data with task types and performance metrics [5].

Result



- Source coding and debugging are high load tasks
- Code review is a moderate load task
- Documentation and Collaboration & Communication are low load tasks

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